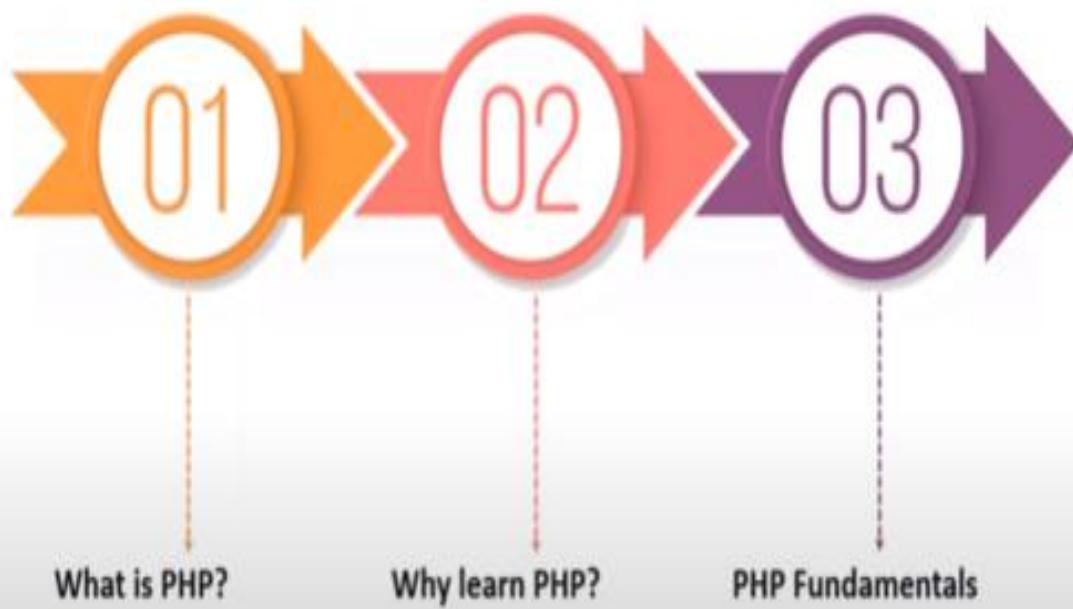


Agenda



What is PHP?

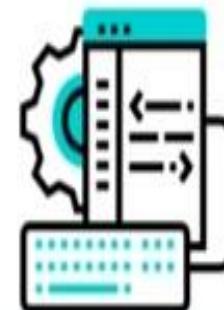
PHP is a server side scripting language, and a powerful tool for making dynamic and interactive Web pages

Hypertext Pre-processor



open SOURCE

Used for server side logic



What is PHP?

- PHP == 'Hypertext Preprocessor'
- Open-source, server-side scripting language
- Used to generate dynamic web-pages
- PHP scripts reside between reserved PHP tags
 - This allows the programmer to embed PHP scripts within HTML pages

What is PHP?

- Interpreted language, scripts are parsed at run-time rather than compiled beforehand
- Executed on the server-side
- Source-code not visible by client
 - ‘View Source’ in browsers does not display the PHP code
- Various built-in functions allow for fast development
- Compatible with many popular databases

PHP echo - Manual Programming languages u... +

https://php.net/manual/en/function.echo.php

php Downloads Documentation Get Involved Help Search

PHP Manual → Function Reference → Text Processing → Strings → String Functions

« crypt explode »

echo

(PHP 4, PHP 5)

echo — Output one or more strings

Description

`void echo (string $arg1 [, string $...])`

Outputs all parameters.

echo is not actually a function (it is a language construct), so you are not required to use parentheses with it. *echo* (unlike some other language constructs) does not behave like a function, so it cannot always be used in the context of a function. Additionally, if you want to pass more than one parameter to *echo*, the parameters must not be enclosed within parentheses.

echo also has a shortcut syntax, where you can immediately follow the opening tag with an equals sign. Prior to PHP 5.4.0, this short syntax only works with the `short_open_tag` configuration setting enabled.

Change language: English

Edit Report a Bug

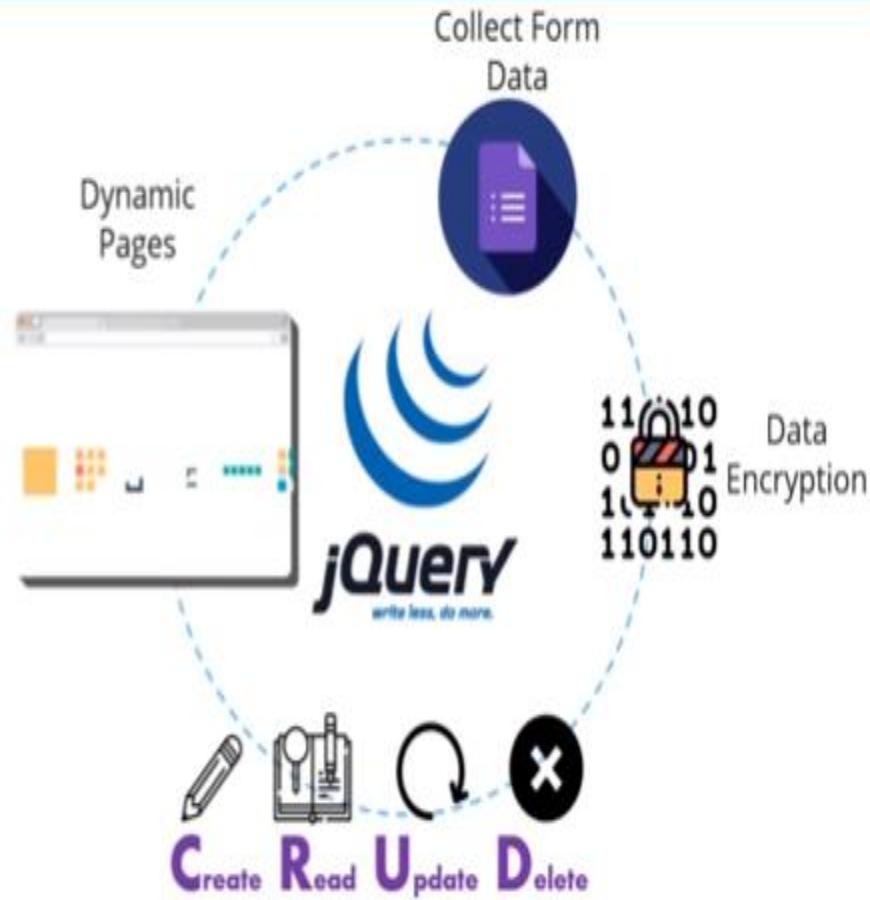
String Functions

- addcslashes
- addslashes
- bin2hex
- chop
- chr
- chunk_split
- convert_cyr_string
- convert_uudecode
- convert_uuencode
- count_chars
- crc32
- crypt
- » **echo**
- explode
- fprintf
- get_html_translation_table
- hebrev
- hebrevc
- hex2bin
- html_entity_decode

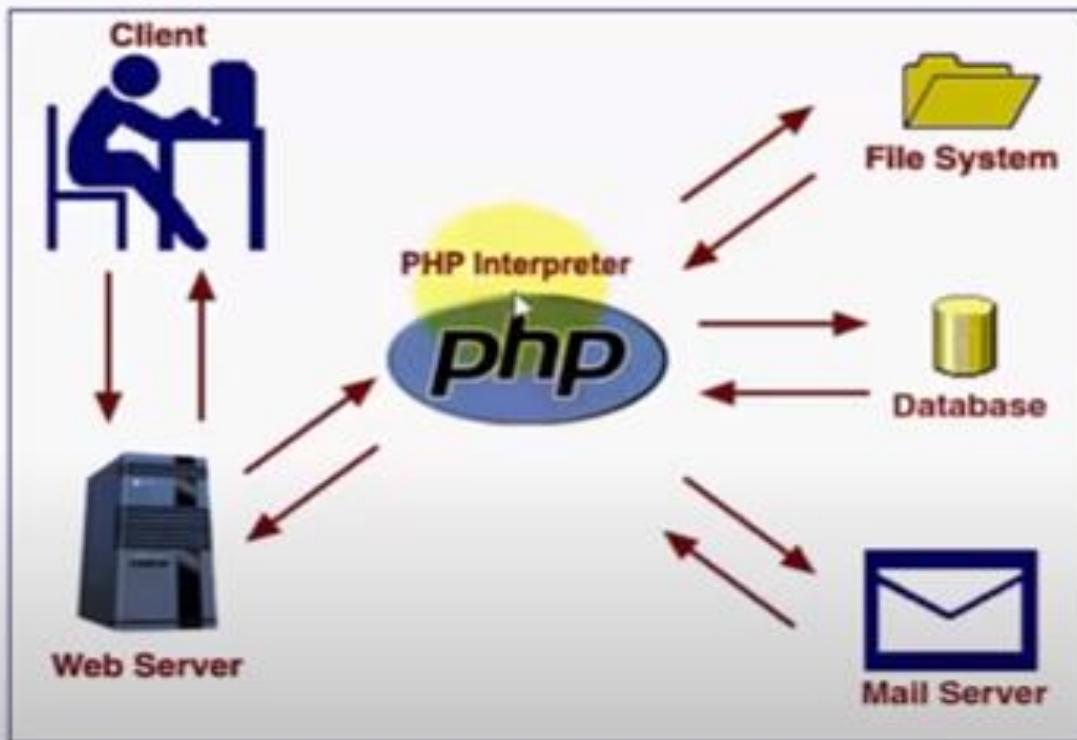
What can PHP do?

PHP Features

- Easy to Learn
- Supports different types of DB
- Cross Platform
- Supports multiple server types



How PHP Works ?



PHP: echo - Manual

en.wikipedia.org/wiki/Programming_languages_used_in_most_popular_websites

Google

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Languages

Edit links

Facebook.com	880,000,000	JavaScript	Hack, PHP, C++, Java, Python, Erlang, D, ^[8] Xhp ^[9]	MySQL ^[7] , HBase	The most visited social networking site
YouTube.com	800,000,000	Flash, JavaScript	C/C++, Python, Java ^[10]	MySQL, BigTable	The most visited video sharing site
Yahoo	600,000,000	JavaScript	PHP	MySQL	Yahoo is presently ^[when?] transitioning to node.js ^[citation needed]
Live.com	490,000,000	JavaScript	ASP.NET	Microsoft SQL Server	
MSN.com	440,000,000	JavaScript	ASP.NET	Microsoft SQL Server	An email client, for simple use. Mostly known as "messenger".
Wikipedia.org	410,000,000	JavaScript	PHP	MySQL, MariaDB ^[9]	"MediaWiki" is programmed in PHP; free online encyclopedia
Blogger	340,000,000	JavaScript	Python	BigTable	
Bing	230,000,000	JavaScript	ASP.NET	Microsoft SQL Server	
Twitter.com	160,000,000	JavaScript	C++, Java, Scala, Ruby on Rails ^[11]	MySQL ^[11]	140 characters social network
Wordpress.com	130,000,000	JavaScript	PHP	MySQL	
Amazon.com	110,000,000	JavaScript	Java, J2EE, C++, Perl		Popular internet shopping site
eBay.com	88,000,000	JavaScript	Java	Oracle Database	Online auction house
LinkedIn.com	80,000,000	JavaScript	Java, Scala, JavaScript (Node.js)		World's largest professional network
Stack Overflow	36,000,000 ^[12]	JavaScript	C# (ASP.NET MVC) ^[13]	Microsoft SQL Server	Q&A site for programmers



How to Install XAMPP

xampp - Google-Suche

https://www.google.de/webhp?ei=sKDFU9K88YGI4gT-r4GgDQ&ved=0CAVQqS4oBAA#q=xampp

Google xampp

Web Videos Bilder Bücher News Mehr + Suchoptionen

Ungleich 1.840.000 Ergebnisse (0,32 Sekunden)

Xampp

<https://www.apachefriends.org/de/> •
XAMPP ist eine vollständig kostenlose, leicht zu installierende ...
Sie haben diese Seite am 03.08.14 besucht.

Xampp
XAMPP is an easy to install Apache distribution containing ...

Apache Friends
Az Apache Friends egy non-profit projekt az Apache ...

下载
下载 XAMPP 是一个易于安装的 Apache 发行版，其中包含 MySQL ...

Weitere Ergebnisse von apachefriends.org >

XAMPP – Wikipedia
de.wikipedia.org/wiki/XAMPP •
XAMPP ist eine Zusammenstellung von freier Software – vorwiegend im Umfeld des LAMP-Systems. XAMPP ermöglicht das einfache Installieren und ...

XAMPP - Download - heise online

XAMPP Installers and Downloa X

https://www.apachefriends.org/de/index.html

XAMPP Apache + MySQL + PHP + Perl

Was ist XAMPP?

XAMPP ist die beliebteste PHP-Entwicklungsumgebung

XAMPP ist eine vollständig kostenlose, leicht zu installierende Apache-Distribution, die MySQL, PHP und Perl enthält. Das XAMPP Open-Source-Paket wurde für eine extrem einfache Installation und Nutzung eingerichtet.

Weshalb XAMPP verwenden?

- Das beliebteste PHP-Entwicklungspaket
- Für Windows, Mac OS X & Linux
- Einfache Installation und Konfiguration
- Völlig kostenlos

Download
Hier klicken für weitere Versionen

XAMPP für Windows v1.8.3 (PHP 5.5.11)

XAMPP für Linux v1.8.3 (PHP 5.5.11)

XAMPP für OS X v1.8.3 (PHP 5.5.11)

XAMPP Download Success

https://www.apachefriends.org/de/download_success.html

Apache Friends Download Add-Ons Community Info über Suchen: ... Would you like to translate this page? Options

Translate Nope

Fantastisch!

Ihr Download startet automatisch. Wenn nicht, hier klicken.

Wird gelesen

Lesen Sie die Installationsanweisungen und Häufigen Fragen:

- Linux Häufige Fragen
- Windows Häufige Fragen
- OS X Häufige Fragen

Weitere Hilfe finden Sie auf unseren Foren foren oder Stack Overflow.

Add-Ons

xampp-win32-1.8.3-....exe
7.8/125 MB, 2 min left

Community

XAMPP gibt es seit mehr als 10 Jahren und eine riesige Community steht dahinter. Sie können sich hier mit anderen Nutzern austauschen, Themen starten und Probleme lösen.

Mailing-Liste

you@example.com

Tweet!

Find out more about XAMPP X XAMPP Download Success X

C https://www.apachefriends.org/download_success.html

Apache Friends

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Setup Select Components

Select the components you want to install; clear the components you do not want to install. Click Next when you are ready to continue.

Server

- Apache
- MySQL
- FileZilla FTP Server
- Mercury Mail Server
- Tomcat

Program Languages

- PHP
- Perl

Program Languages

- phpMyAdmin
- Webalizer
- Fake Sendmail

XAMPP Installer

< Back Next > Cancel

Reading

Be sure to read the install instructions before you begin.

- Linux FAQs
- Windows FAQs
- OS X FAQs

You can find additional help on our Stack Overflow.

Add-ons

Community

Mailing List

you@example.com

Subscribe

The screenshot shows a 'Setup' window titled 'Select Components'. It lists various software components for installation, categorized into groups like 'Server' and 'Program Languages'. Most components have checkboxes next to them, indicating they are selected for installation. The 'Server' group includes Apache, MySQL, FileZilla FTP Server, Mercury Mail Server, and Tomcat. The 'Program Languages' group includes PHP and Perl. Below these are collapsed sections for 'Program Languages' which contain phpMyAdmin, Webalizer, and Fake Sendmail. Navigation buttons at the bottom allow the user to go back, proceed to the next step, or cancel the setup process.

Find out more about XAMPP X XAMPP Download Success

https://www.apachefriends.org/download_success.html

Apache Friends

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Setup Installation folder

Please, choose a folder to install XAMPP

Select a folder C:\xampp

Reading

Be sure to read the install instructions before you continue.

- Linux FAQs
- Windows FAQs
- OS X FAQs

You can find additional help on our support Overflow.

Add-ons Community Mailing List

XAMPP Installer < Back Next > Cancel

Tweet!

The screenshot shows a web browser displaying the Apache Friends website at https://www.apachefriends.org/download_success.html. The browser has two tabs open: 'Find out more about XAMPP' and 'XAMPP Download Success'. The main content area shows the XAMPP download success page with various links and sections like 'Reading' and 'Add-ons'. Overlaid on this is a 'Setup' window titled 'Installation folder'. Inside the window, there's a text field labeled 'Select a folder' containing 'C:\xampp'. A yellow circle highlights this text field. The window also has standard 'X' and 'Minimize' buttons at the top right. At the bottom of the window, there are buttons for '< Back', 'Next >', and 'Cancel'.

Bitnami for XAMPP Application

https://bitnami.com/stack/xampp?utm_sources=bitnami&utm_medium=installer&utm_campaign=XAMPP%2Binstaller

bitnami Applications Cloud Support What is Bitnami? Log In Create Free Account

Home > Applications > Bitnami for XAMPP

 Bitnami for

Apache Friend's XAMPP is one of the most popular open source stacks, similar to Bitnami's. It makes it easier to install open source software easier to install. To port the Bitnami library of applications, including Drupal, Joomla!, WordPress and many other popular open source apps on top of your existing XAMPP installation.

Learn More     

Unpacking files  Installing

XAMPP Installer < Back Next > Cancel

available web development tools. Bitnami is to make open source software easier to install. Apache Friends has made it easier to install your favorite open source tools. Download below all-in-one stacks supported by XAMPP. Get started, download the stack you want to use.

Search... 





Bitnami for

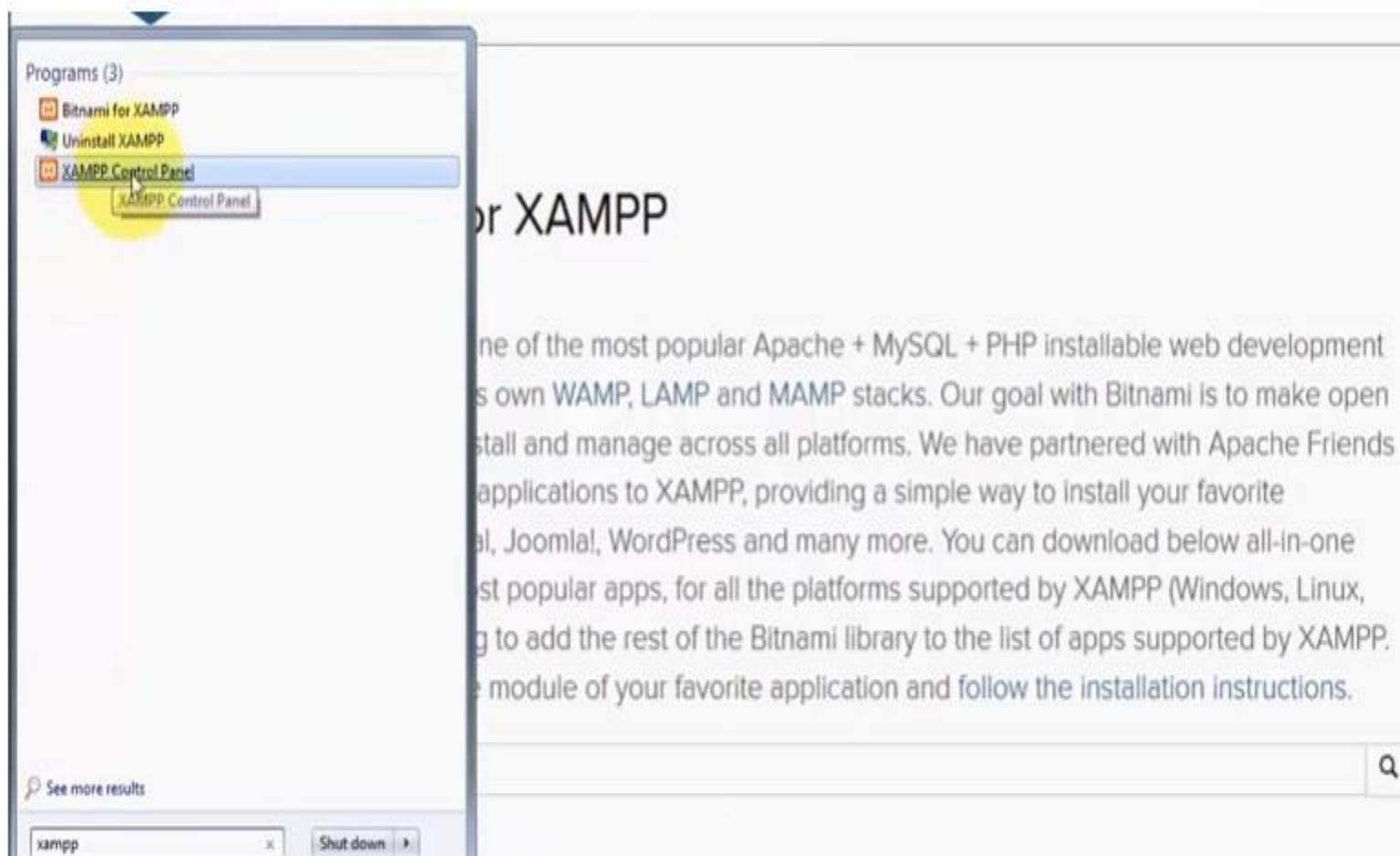
Apache Friend's XAMPP is one of the easiest ways to get up and running with open source software. It's a collection of packages, similar to Bitnami's own, designed to make it easier to install open source software easier to install. XAMPP makes it easy to port the Bitnami library of applications, including Drupal, Joomla!, WordPress, and more, to your local machine. XAMPP is a great way to learn how to install your favorite open source software without having to download below all-in-one packages supported by XAMPP.

Mac OS X). We keep working to make XAMPP better for you. To get started, download the XAMPP package for your favorite application and follow the installation instructions.



Search...





Apache
package
source
to port
application
installer
Mac OS

XAMPP Control Panel v3.2.1

Modules

Service	Module	PID(s)	Port(s)	Actions
	Apache			Start Admin Config Logs
	MySQL			Start Admin Config Logs
	FileZilla			Start Admin Config Logs
	Mercury			Start Admin Config Logs
	Tomcat			Start Admin Config Logs

[Netstat](#) [Shell](#)
[Explorer](#) [Services](#)
[Help](#) [Quit](#)

```
20:48:35 [main] All prerequisites found
20:48:35 [main] Initializing Modules
20:48:35 [Apache] Problem detected!
20:48:35 [Apache] Port 80 is in use by "Unable to open process" with PID 4!
20:48:35 [Apache] Apache WILL NOT start without the configured ports free
20:48:35 [Apache] You need to uninstall/disable/reconfigure the blocking application
20:48:35 [Apache] or reconfigure Apache and the Control Panel to listen on a different port
20:48:35 [main] Starting Check-Timer
20:48:35 [main] Control Panel Ready
```

To get started, download the module of your favorite application and follow the installation instructions.

Search: Q



XAMPP Control Panel v3.2.1

Modules

Apache MySQL PHP

Home

Control

Module

Detail

Detail Actions

Config

Netstat

Shell

Explorer

Services

Help

Quit

```
C:\Windows\system32\cmd.exe
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Users\dwishika>netstat -ano
```

Apache

packag

sourc

to po

appli

installe

Mac OS

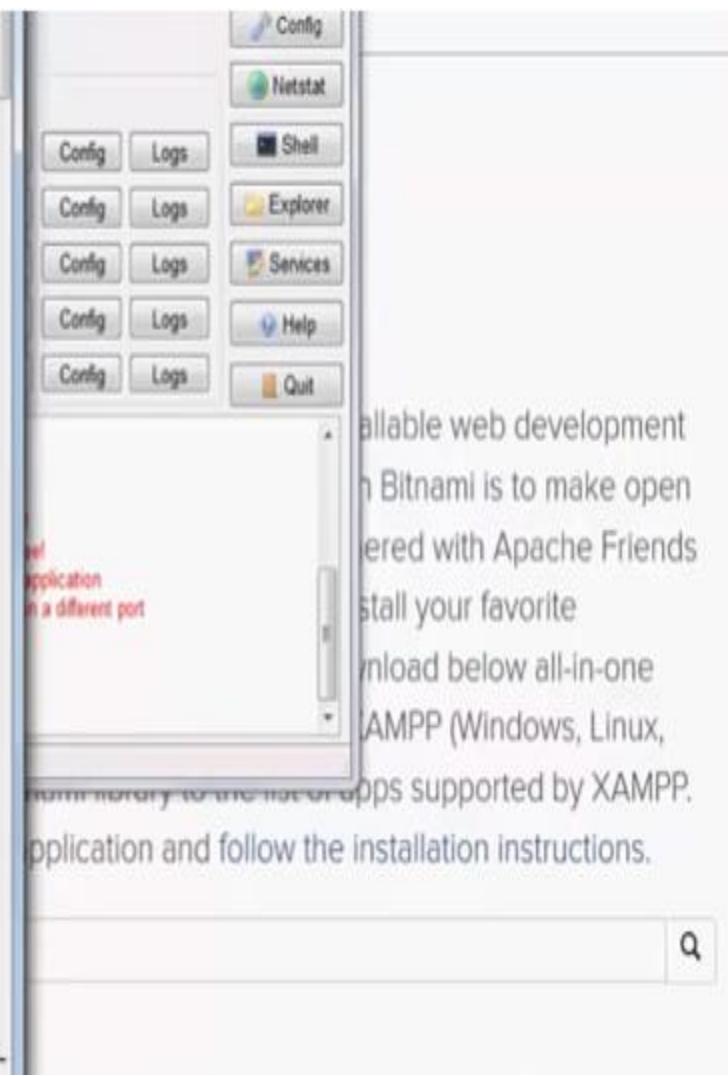
To get started, download the module of your favorite application and follow the installation instructions.

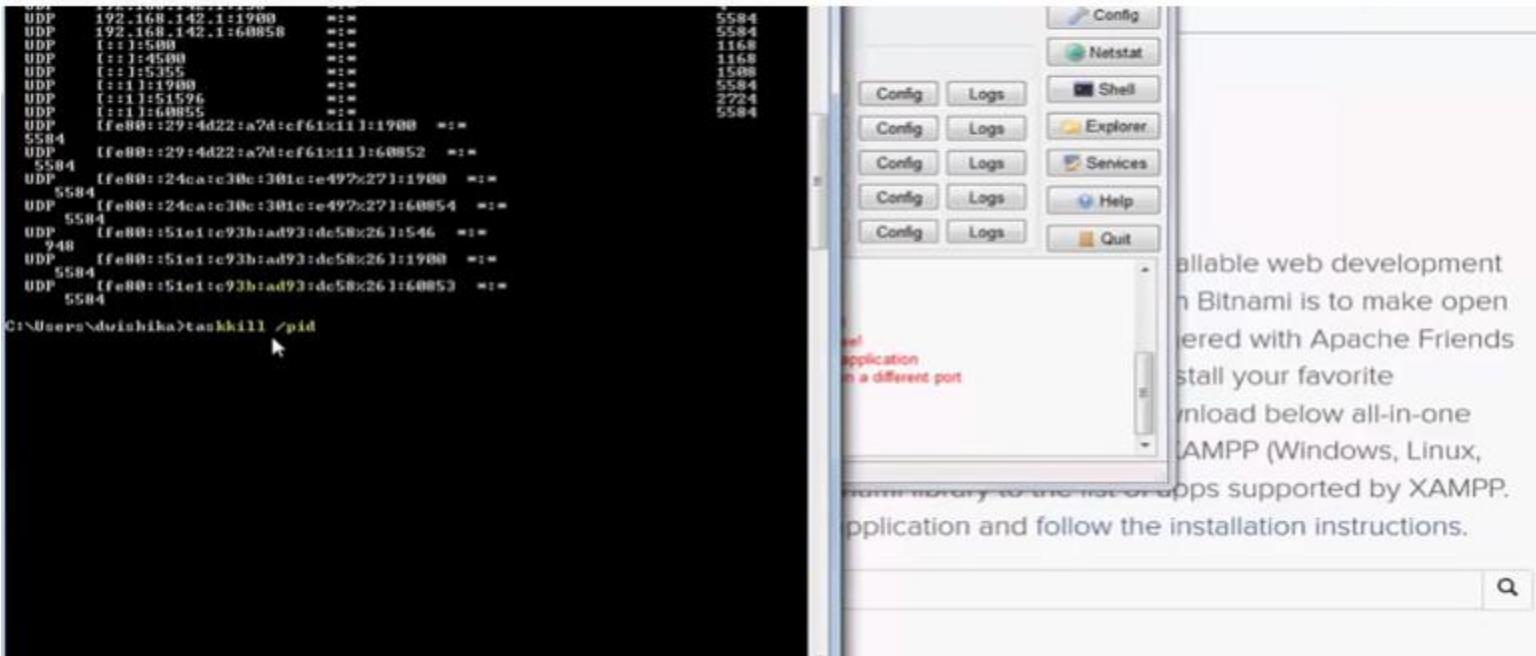
available web development
in Bitnami is to make open
ered with Apache Friends
stall your favorite
nload below all-in-one
AMPP (Windows, Linux,
pp supported by XAMPP.

Search

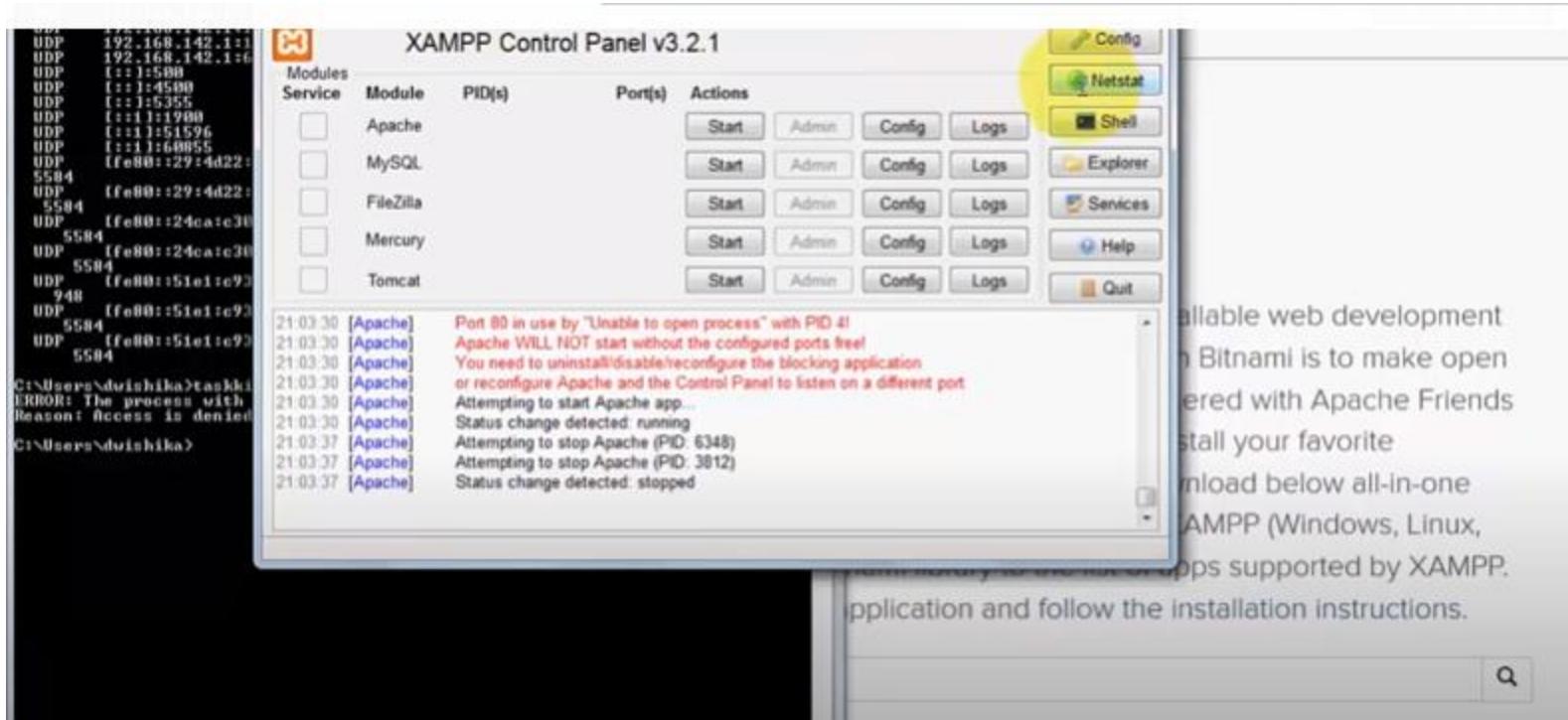


Local Address	Foreign Address	Status	PID
TCP 0.0.0.0:80	0.0.0.0:0	LISTENING	4
TCP 0.0.0.0:135	0.0.0.0:0	LISTENING	544
TCP 0.0.0.0:445	0.0.0.0:0	LISTENING	4
TCP 0.0.0.0:902	0.0.0.0:0	LISTENING	3568
TCP 0.0.0.0:912	0.0.0.0:0	LISTENING	3568
TCP 0.0.0.0:5432	0.0.0.0:0	LISTENING	2724
TCP 0.0.0.0:49152	0.0.0.0:0	LISTENING	572
TCP 0.0.0.0:49153	0.0.0.0:0	LISTENING	948
TCP 0.0.0.0:49154	0.0.0.0:0	LISTENING	644
TCP 0.0.0.0:49155	0.0.0.0:0	LISTENING	1168
TCP 0.0.0.0:49160	0.0.0.0:0	LISTENING	628
TCP 127.0.0.1:5939	0.0.0.0:0	LISTENING	3368
TCP 127.0.0.1:9033	0.0.0.0:0	LISTENING	2388
TCP 127.0.0.1:52172	127.0.0.1:52173	ESTABLISHED	1996
TCP 127.0.0.1:52173	127.0.0.1:52172	ESTABLISHED	1996
TCP 192.168.1.2:139	0.0.0.0:0	LISTENING	4
TCP 192.168.1.2:49189	24.125.136.188:5228	ESTABLISHED	604
TCP 192.168.1.2:49204	173.194.65.125:5222	ESTABLISHED	604
TCP 192.168.1.2:52197	173.194.39.23:443	ESTABLISHED	604
TCP 192.168.1.2:52200	173.194.44.64:443	ESTABLISHED	604
TCP 192.168.1.2:52203	216.239.32.55:443	ESTABLISHED	604
TCP 192.168.1.2:52205	173.194.44.79:443	ESTABLISHED	604
TCP 192.168.1.2:52209	68.232.35.121:443	CLOSE_WAIT	604
TCP 192.168.1.2:52210	68.232.35.121:443	CLOSE_WAIT	604
TCP 192.168.1.2:52212	68.232.35.121:443	CLOSE_WAIT	604
TCP 192.168.1.2:52218	173.194.44.64:443	ESTABLISHED	604
TCP 192.168.1.2:52219	173.194.39.6:80	ESTABLISHED	604
TCP 192.168.1.2:52221	85.183.195.194:80	ESTABLISHED	604
TCP 192.168.1.2:52237	157.56.148.23:80	ESTABLISHED	604
TCP 192.168.1.2:52238	85.183.195.56:80	ESTABLISHED	604
TCP 192.168.1.2:52239	85.183.195.56:80	ESTABLISHED	604
TCP 192.168.1.2:52240	85.183.195.129:80	ESTABLISHED	604
TCP 192.168.1.2:52241	85.183.195.56:80	TIME_WAIT	8
TCP 192.168.1.2:52243	216.239.32.55:443	ESTABLISHED	604
TCP 192.168.1.2:52244	85.183.195.56:80	ESTABLISHED	604
TCP 192.168.1.2:52247	85.183.195.122:80	ESTABLISHED	604
TCP 192.168.1.2:52249	85.183.195.128:80	ESTABLISHED	604
TCP 192.168.1.2:52250	157.56.148.23:80	ESTABLISHED	604
TCP 192.168.1.2:52252	23.96.18.83:80	ESTABLISHED	604
TCP 192.168.1.2:52257	134.170.188.140:80	ESTABLISHED	604
TCP 192.168.1.2:52259	65.55.57.27:443	ESTABLISHED	604
TCP 192.168.1.2:52260	65.55.57.27:443	ESTABLISHED	604
TCP 192.168.1.2:52261	65.55.57.27:443	ESTABLISHED	604
TCP 192.168.1.2:52262	65.55.57.27:443	ESTABLISHED	604
TCP 192.168.1.2:52264	65.55.57.27:443	ESTABLISHED	604
TCP 192.168.1.2:52265	65.55.57.27:443	ESTABLISHED	604
TCP 192.168.1.2:52266	134.170.188.140:443	ESTABLISHED	604
TCP 192.168.1.2:52268	134.170.188.140:443	TIME_WAIT	8
TCP 192.168.1.2:52269	65.55.57.27:80	ESTABLISHED	604

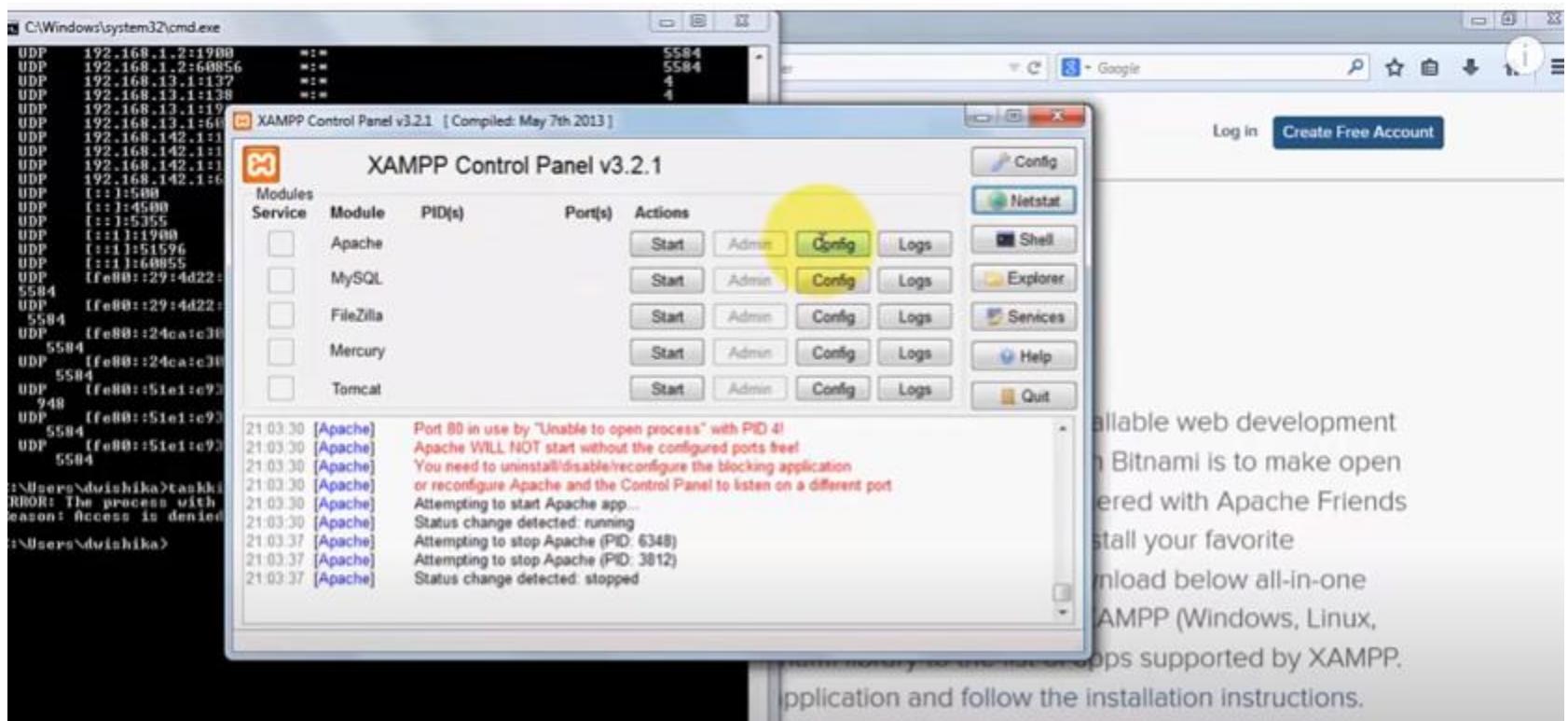


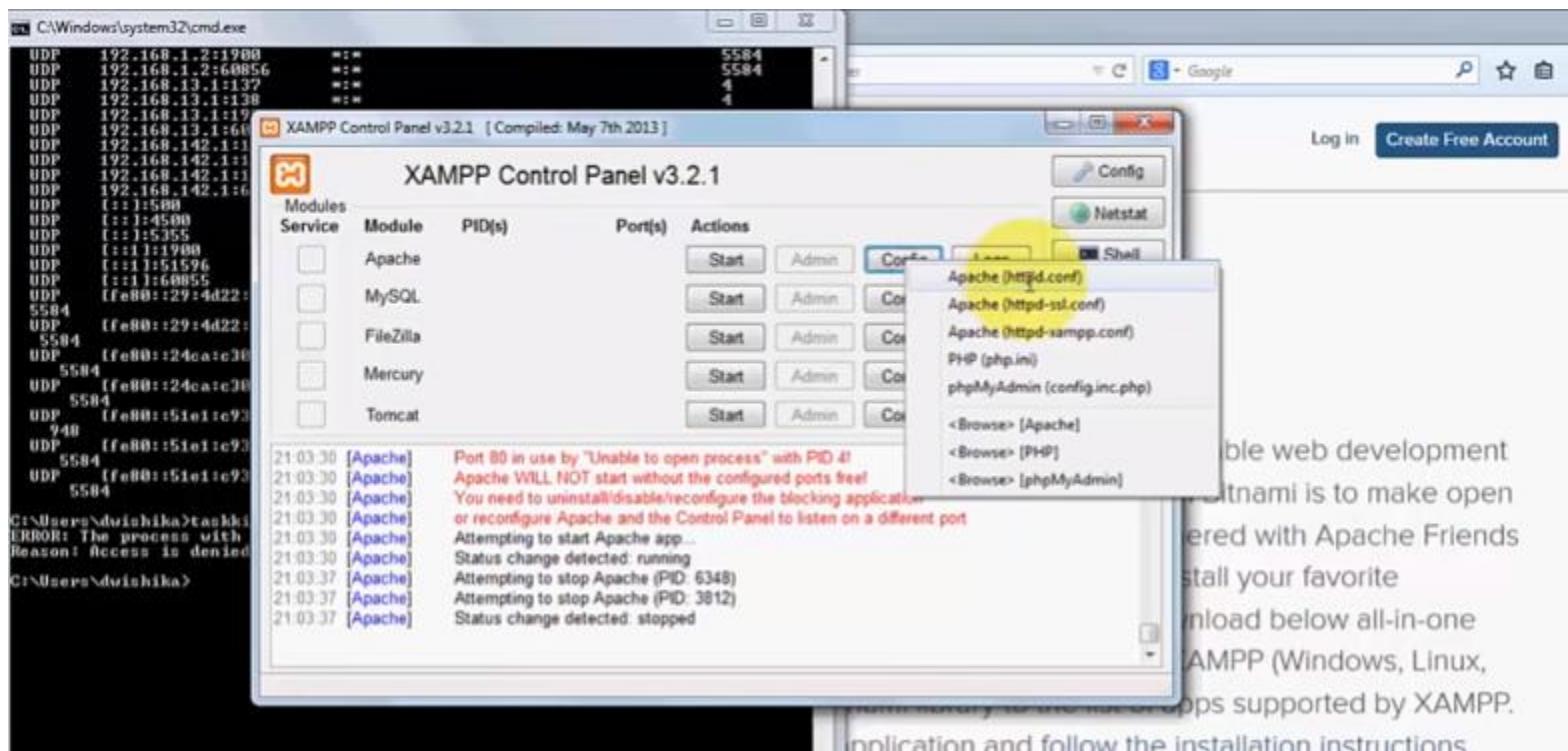


Taskkill /pid 4



5432	172.168.142.1:1	svhost.exe	0.0.0.0	135	844	svhost.exe
UDP	192.168.142.1:6	System	0.0.0.0	445	4	System
UDP	I::1:1500	vmware-authd.exe	0.0.0.0	902	3568	vmware-authd.exe
UDP	I::1:4500	vmware-authd.exe	0.0.0.0	912	3568	vmware-authd.exe
UDP	I::1:5355	postgres.exe	0.0.0.0	5432	2724	postgres.exe
UDP	I::1:1980	wminit.exe	0.0.0.0	49152	572	wminit.exe
UDP	I::1:15196	svhost.exe	0.0.0.0	49153	948	svhost.exe
UDP	I::1:68055	lsass.exe	0.0.0.0	49154	644	lsass.exe
5584	Ife80::29:4d22:	services.exe	0.0.0.0	49155	1168	svhost.exe
UDP	Ife80::29:4d22:	TeamViewer_Service.exe	127.0.0.1	5939	3360	TeamViewer_Service.exe
5584	Ife80::24ca:c30:	firefo...	127.0.0.1	9033	2300	Nero.AndroidServer.exe
5584	Ife80::24ca:c30:	firefo...	127.0.0.1	52172	1996	firefo...
5584	Ife80::51e1:c93:	firefo...	127.0.0.1	52173	1996	firefo...
948	Ife80::51e1:c93:	System	192.168.1.2	139	4	System
5584	Ife80::51e1:c93:	chrome.exe	192.168.1.2	49189	604	chrome.exe
5584	Ife80::51e1:c93:	chrome.exe	192.168.1.2	49204	604	chrome.exe
C:\Users\duishika>taskkill	Reason: Access is denied	chrome.exe	192.168.1.2	52197	604	chrome.exe
C:\Users\duishika>		chrome.exe	192.168.1.2	52218	604	chrome.exe
		chrome.exe	192.168.1.2	52287	604	chrome.exe
		chrome.exe	192.168.1.2	52288	604	chrome.exe
		chrome.exe	192.168.1.2	52331	604	chrome.exe
		chrome.exe	192.168.1.2	52345	604	chrome.exe
		chrome.exe	192.168.1.2	52347	604	chrome.exe
		chrome.exe	192.168.1.2	52351	604	chrome.exe
		chrome.exe	192.168.1.2	52352	604	chrome.exe
		chrome.exe	192.168.1.2	52355	604	chrome.exe
		chrome.exe	192.168.1.2	52357	604	chrome.exe





C:\Windows\system32\cmd.exe

File Edit Format View Help

```
UDP 192.168.1.2:1988 WIN 5584 httpd.conf - Notepad
UDP 192.168.1.2:1988 WIN 5584 httpd.conf - Notepad
UDP 192.168.13.1:1988 WIN 5584 httpd.conf - Notepad
# Do not add a slash at the end of the directory path. If you point
# ServerRoot at a non-local disk, be sure to specify a local disk on the
# Mutex directive, if file-based mutexes are used. If you wish to share the
# same ServerRoot for multiple httpd daemons, you will need to change at
# least PidFile.
#
# ServerRoot "C:/xampp/apache"
#
# Mutex: Allows you to set the mutex mechanism and mutex file directory
# for individual mutexes, or change the global defaults
#
# Uncomment and change the directory if mutexes are file-based and the default
# mutex file directory is not on a local disk or is not appropriate for some
# other reason.
#
# Mutex default:logs
#
# Listen: Allows you to bind Apache to specific IP addresses and/or
# ports, instead of the default. See also the <VirtualHost>
# directive.
#
# Change this to Listen on specific IP addresses as shown below to
# prevent Apache from glomming onto all bound IP addresses.
#
#Listen 12.34.56.78:80
Listen 80

#
# Dynamic shared object (DSO) support
#
# To be able to use the functionality of a module which was built as a DSO you
# have to place corresponding 'LoadModule' lines at this location so the
# directives contained in it are actually available _before_ they are used.
# Statically compiled modules (those listed by 'httpd -l') do not need
# to be loaded here.
#
# Example:
```

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web development
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r favorite
below all-in-one
Windows, Linux,
ported by XAMPP,
on instructions.

C:\Windows\system32\cmd.exe

5584 httpd.conf - Notepad

```
File Edit Format View Help
# Do not add a slash at the end of the directory path. If you point
# ServerRoot at a non-local disk, be sure to specify a local disk on the
# Mutex directive, if file-based mutexes are used. If you wish to share a
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# Uncomment and change the directory if mutexes are file-based and the default
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# Change this to Listen on specific IP addresses as shown below to
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#
#Listen 12.34.56.78:8080
Listen 8080

#
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# to be loaded here.
#
# Example:
```

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web development
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Windows, Linux,
ported by XAMPP.
on instructions.

Php Demo

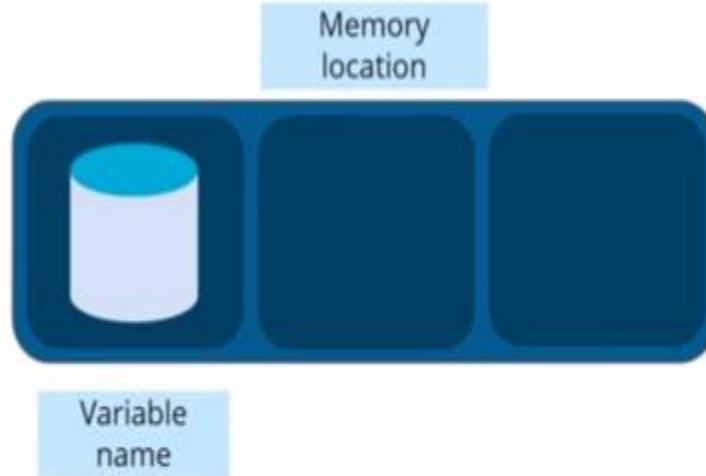
- Samp1.php

Variables

Variable is a name given to a memory location which acts as a container for storing data.

Syntax:

```
1 | $age = 22;
```



All variables in PHP start with a leading dollar sign like `$variable_name`. To assign a variable, use the `=` operator, with the name of the variable on the left and the expression to be evaluated on the right.

Rules for PHP variables

- Variable declarations starts with \$, followed by the name of the variable
- Variable names can only start with an upper or lowercase letter or an underscore (_)
- Variable names can only contain letters, numbers, or underscores (A-z, 0-9, and _). Other special characters like + - % () . & are invalid
- Variable names are case sensitive

Some examples of allowed variable names:

- \$my_variable
- \$anotherVariable
- \$the2ndVariable

Predefined Variables

- PHP has several special keywords that, while they are "valid" variable names, cannot be used for your variables. The reason for this is that the language itself has already defined those variables and they have are used for special purposes. Several examples are listed below, for a complete list see the [PHP documentation site](#).
- `$this`
- `$_GET`
- `$_POST`
- `$_SERVER`
- `$_FILES`

Programs Demo

Var1.php

Predefined variable Demo

- Predefvar2.php

Constants

Constants are fixed values that do not change during execution time.

Syntax:

```
define ('PI', 3.1415926);
```



Examples of constants

Constants are a type of variable in PHP.

The `define()` function to set a constant takes three arguments - the `key name`, the `key's value`, and a `Boolean (true or false)` which determines whether the key's name is case-insensitive (false by default).

A constant's value cannot be altered once it is set. It is used for values which rarely change (for example a database password OR API key).

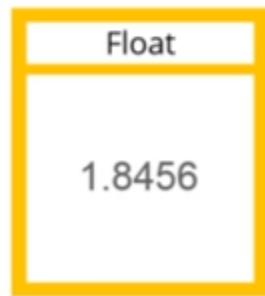
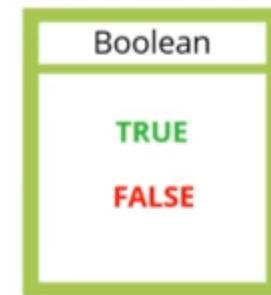
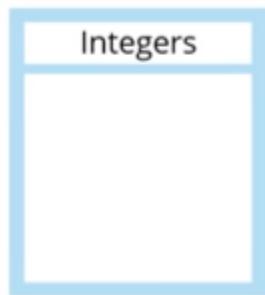
Scope

It is important to know that unlike variables, constants **ALWAYS** have a global scope and can be accessed from any function in the script.

Programs demo

Const1.php

Primitive Data Types



Variables can store data of different types such as:

- String ("Hello")
- Integer (5)
- Float (also called double) (1.0)
- Boolean (1 or 0)
- Array (array("I", "am", "an", "array"))
- Object
- NULL
- Resource

Strings

- A string is a sequence of characters. It can be any text inside quotes (single or double):
- `$x = "Hello!";`
- `$y = 'Hello!';`

Integers

- An integer data type is a non-decimal number between -2,147,483,648 and 2,147,483,647.

Rules for integers:

- Integers must have at least one digit
- Integers must not have a decimal point
- Integers can be either positive or negative
- \$x = 5;

Floats

- A float, or floating point number, is a number with a decimal point.
- `$x = 5.01;`

Booleans

- A Boolean represents two possible states: TRUE or FALSE. Booleans are often used in conditional testing.
- `$x = true; $y = false;`

SAMPLE SNIPPETS BEFORE DOING PROGRAMS

The `print()` statement outputs data passed to it . Its prototype looks like this:

`int print(argument)`

All of the following are plausible `print()` statements:

```
<?php  
print("<p>I love the summertime.</p>");  
?>
```

```
<?php  
$season = "summertime";  
print "<p>I love the $season.</p>";  
?>
```

Alternatively, you could use the echo() statement for the same purposes as print(). echo()'s prototype looks like this:

void echo(string argument1 [, ...string argumentN])

To use echo(), just provide it with an argument just as was done with print():

```
echo "I love the summertime.;"
```

As you can see from the prototype, echo() is capable of outputting multiple strings. Here's an example:

```
<?php
$heavyweight = "Lennox Lewis";
$lightweight = "Floyd Mayweather";
echo $heavyweight, " and ", $lightweight, " are great fighters.";
?>
```

This code produces the following:

Lennox Lewis and Floyd Mayweather are great fighters.

The `printf()` statement is ideal when you want to output a blend of static text and dynamic information stored within one or several variables. It's ideal for two reasons.

- First, it neatly separates the static and dynamic data into two distinct sections, allowing for easy maintenance.
- Second, `printf()` allows you to wield considerable control over how the dynamic information is rendered to the screen in terms of its type, precision, alignment, and position.

Its prototype looks like this:

`integer printf(string format [, mixed args])`

For example, suppose you wanted to insert a single dynamic integer value into an otherwise static string:

```
printf("Bar inventory: %d bottles of tonic water.", 100);
```

Commonly Used Type Specifiers

- %b Argument considered an integer; presented as a binary number
- %c Argument considered an integer; presented as a character corresponding to that ASCII value
- %d Argument considered an integer; presented as a signed decimal number
- %f Argument considered a floating-point number; presented as a floating-point number
- %o Argument considered an integer; presented as an octal number
- %s Argument considered a string; presented as a string
- %u Argument considered an integer; presented as an unsigned decimal number
- %x Argument considered an integer; presented as a lowercase hexadecimal number
- %X Argument considered an integer; presented as an uppercase hexadecimal number

Sprintf()

The sprintf() statement is functionally identical to printf() except that the output is assigned to a string rather than rendered to the browser. The prototype follows:

string sprintf(string format [, mixed arguments])

An example follows:

```
$cost = sprintf("$%.2f", 43.2); // $cost = $43.20
```

Boolean

The Boolean datatype is named after George Boole (1815–1864), a mathematician who is considered to be one of the founding fathers of information theory. The *Boolean* data type represents truth, supporting only two values: TRUE and FALSE (case insensitive). Alternatively, you can use zero to represent FALSE, and any nonzero value to represent TRUE.

A few examples follow:

```
$alive = false; // $alive is false.
```

```
$alive = 1; // $alive is true.
```

```
$alive = -1; // $alive is true.
```

```
$alive = 5; // $alive is true.
```

```
$alive = 0; // $alive is false.
```

Converting Between Data Types Using Type Casting

Converting values from one datatype to another is known as *type casting*. A variable can be evaluated once as a different type by casting it to another. This is accomplished by placing the intended type in front of the variable to be cast.

Cast Operators	Conversion
(array)	Array
(bool) or (boolean)	Boolean
(int) or (integer)	Integer
(object)	Object
(real) or (double) or (float)	Float
(string)	String

Let's consider several examples. Suppose you'd like to cast an integer as a double:

```
$score = (double) 13; // $score = 13.0
```

Type casting a double to an integer will result in the integer value being rounded down, regardless of the decimal value. Here's an example:

```
$score = (int) 14.8; // $score = 14
```

What happens if you cast a string datatype to that of an integer? Let's find out:

```
$sentence = "This is a sentence";  
echo (int) $sentence; // returns 0
```

Adapting Data Types with Type Juggling

Because of PHP's lax attitude toward type definitions, variables are sometimes automatically cast to best fit the circumstances in which they are referenced. Consider the following snippet:

```
<?php  
$total = 5; // an integer  
$count = "15"; // a string  
$total += $count; // $total = 20 (an integer)  
?>
```

```
<?php  
$total = "45 fire engines";  
$incoming = 10;  
$total = $incoming + $total; // $total = 55  
?>
```

The integer value at the beginning of the original \$total string is used in the calculation. However, if it begins with anything other than a numerical representation, the value is 0.

Consider another example:

```
<?php  
$total = "1.0";  
if ($total) echo "We're in positive territory!";  
?>
```

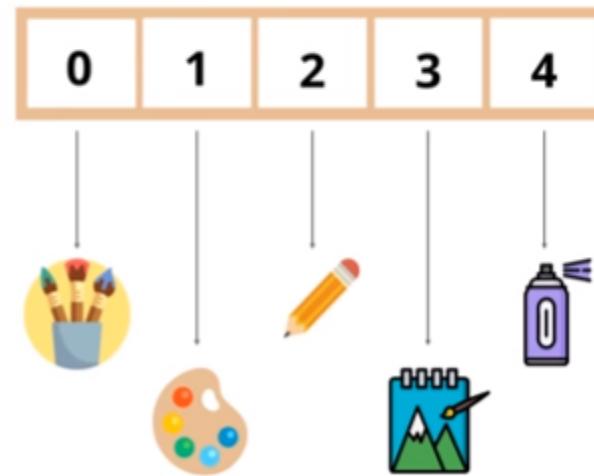
In this example, a string is converted to Boolean type in order to evaluate the *if* statement.

Reference Data Types - Arrays

An array is a data structure that contains a list of elements. These elements are all of the same data type, such as an integer or string.

Syntax:

```
1 $chocolates = array('Eclairs', 'Mars', 'KitKat');  
2
```



For example, if you were interested in creating a list of U.S. states, you could use a numerically indexed array, like so:

```
$state[0] = "Alabama";  
$state[1] = "Alaska";  
$state[2] = "Arizona";  
...  
$state[49] = "Wyoming";
```

But what if the project required correlating U.S. states to their capitals? Rather than base the keys on a numerical index, you might instead use an associative index, like this:

```
$state["Alabama"] = "Montgomery";  
$state["Alaska"] = "Juneau";  
$state["Arizona"] = "Phoenix";  
...  
$state["Wyoming"] = "Cheyenne";
```

NULL

- Null is a special data type that can only have the value null. Variables can be declared with no value or emptied by setting the value to null. Also, if a variable is created without being assigned a value, it is automatically assigned null.
- **<?php** // Assign the value "Hello!" to greeting
\$greeting = "Hello!"; // Empty the value greeting
by setting it to null \$greeting = null; ?>

Classes and Objects

- A class is a data structure useful for modeling things in the real world, and can contain properties and methods. Objects are instances of a class, and are a convenient way to package values and functions specific to a class.

```
<?php  
class Car {  
    function Car() {  
        $this->model = "Tesla";  
    }  
}  
  
// create an object  
$Lightning = new Car();  
  
// show object properties  
echo $Lightning->model;  
?>
```

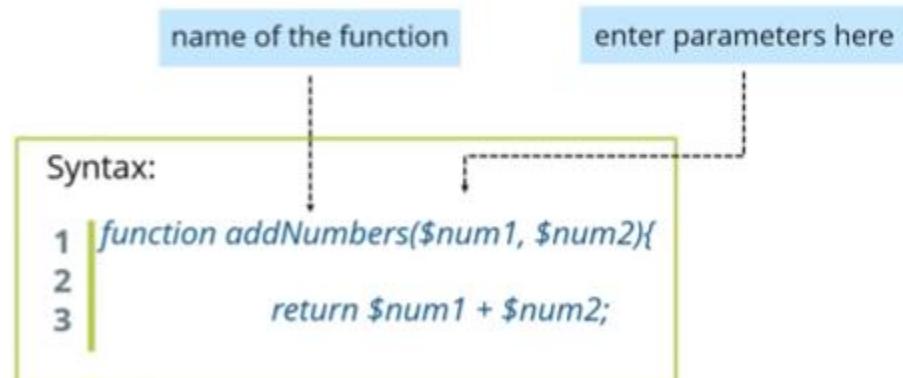
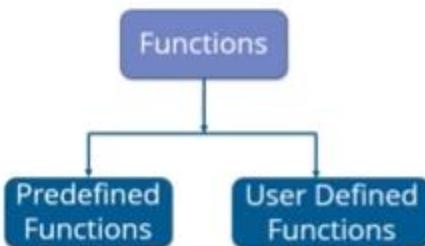
PHP Resource

- A resource is a special variable, holding a reference to an external resource. Resources are created and used by special functions. You can use [getresourcetype\(\)](#) function to see resource type.

```
<?php  
// prints: mysql link  
$c = mysql_connect();  
echo get_resource_type($c) . "\n";  
  
// prints: stream  
$fp = fopen("foo", "w");  
echo get_resource_type($fp) . "\n";  
  
// prints: domxml document  
$doc = new_xmldoc("1.0");  
echo get_resource_type($doc->doc) . "\n";
```

Reference Data Types - Functions

A **function** is a block of organized, reusable code that is used to perform a single, related action.



Comparison operators

<code>\$a == \$b</code>	Equals	True if <code>\$a</code> is equal to <code>\$b</code>
<code>\$a === \$b</code>	Identical	True if <code>\$a</code> is equal to <code>\$b</code> , and of the same type
<code>\$a != \$b</code>	Not equal	True if <code>\$a</code> is not equal to <code>\$b</code>
<code>\$a <> \$b</code>	Not equal	True if <code>\$a</code> is not equal to <code>\$b</code>
<code>\$a !== \$b</code>	Not identical	True if <code>\$a</code> is not equal to <code>\$b</code> or if they are not of the same type
<code>\$a < \$b</code>	Less than	True if <code>\$a</code> is less than <code>\$b</code>
<code>\$a > \$b</code>	Greater than	True if <code>\$a</code> is greater than <code>\$b</code>
<code>\$a <= \$b</code>	Less than or equal	True if <code>\$a</code> is less than or equal to <code>\$b</code>
<code>\$a >= \$b</code>	Greater than or equal	True if <code>\$a</code> is greater than or equal to <code>\$b</code>

Logical operators

\$a and \$b ↳	And	True if both \$a and \$b are true
\$a && \$b	And	True if both \$a and \$b are true
\$a or \$b	Or	True if either \$a or \$b is true
\$a \$b	Or	True if either \$a or \$b is true
\$a xor \$b	Xor	True if either \$a or \$b is true, but not both
!\$a	Not	True if \$a is not true

Reference Assignment

PHP 4 introduced the ability to assign variables by reference, which essentially means that you can create a variable that refers to the same content as another variable does. Therefore, a change to any variable referencing a particular item of variable content will be reflected among all other variables referencing that same content. You can assign variables by reference by appending an ampersand (&) to the equal sign. Let's consider an example:

```
<?php  
$value1 = "Hello";  
$value2 =& $value1; // $value1 and $value2 both equal "Hello"  
$value2 = "Goodbye"; // $value1 and $value2 both equal "Goodbye"  
?>
```

An alternative reference-assignment syntax is also supported, which involves appending the ampersand to the front of the variable being referenced. The following example adheres to this new syntax:

```
<?php  
$value1 = "Hello";  
$value2 = &$value1; // $value1 and $value2 both equal "Hello"  
$value2 = "Goodbye"; // $value1 and $value2 both equal "Goodbye"  
?>
```

```
<?php
    $x = 4;

    function assignx () {
        $x = 0;
        print "\$x inside function is $x. <br />";
    }

    assignx();
    print "\$x outside of function is $x. <br />";
?>
```

This will produce the following result –

```
$x inside function is 0.
$x outside of function is 4.
```

Global Variables

In contrast to local variables, a global variable can be accessed in any part of the program. However, in order to be modified, a global variable must be explicitly declared to be global in the function in which it is to be modified. This is accomplished, conveniently enough, by placing the keyword **GLOBAL** in front of the variable that should be recognized as global. Placing this keyword in front of an already existing variable tells PHP to use the variable having that name. Consider an example –

```
<?php
    $somevar = 15;

    function addit() {
        GLOBAL $somevar;
        $somevar++;

        print "Somevar is $somevar";
    }

    addit();
?>
```

This will produce the following result –

Somevar is 16

The final type of variable scoping that I discuss is known as static. In contrast to the variables declared as function parameters, which are destroyed on the function's exit, a static variable will not lose its value when the function exits and will still hold that value should the function be called again.

You can declare a variable to be static simply by placing the keyword STATIC in front of the variable name.

```
<?php
function keep_track() {
    STATIC $count = 0;
    $count++;
    print $count;
    print "<br />";
}

keep_track();
keep_track();
keep_track();
?>
```

This will produce the following result –

- 1
- 2
- 3

Variable Variables

On occasion, you may want to use a variable whose content can be treated dynamically as a variable in itself. Consider this typical variable assignment:

```
$recipe = "spaghetti";
```

Interestingly, you can treat the value spaghetti as a variable by placing a second dollar sign in front of the original variable name and again assigning another value:

```
$$recipe = "& meatballs";
```

This in effect assigns *& meatballs* to a variable named spaghetti. Therefore, the following two snippets of code produce the same result:

```
echo $recipe $spaghetti;  
echo $recipe ${$recipe};
```

The result of both is the string *spaghetti & meatballs*.

String Interpolation

To offer developers the maximum flexibility when working with string values, PHP offers a means for both literal and figurative interpretation. For example, consider the following string:

The \$animal jumped over the wall.\n

You might assume that \$animal is a variable and that \n is a newline character, and therefore both should be interpreted accordingly. However, what if you want to output the string exactly as it is written, or perhaps you want the newline to be rendered but want the variable to display in its literal form (\$animal), or vice versa? All of these variations are possible in PHP, depending on how the strings are enclosed and whether certain key characters are escaped through a predefined sequence.

Double Quotes

Strings enclosed in double quotes are the most commonly used in PHP scripts because they offer the most flexibility. This is because both variables and escape sequences will be parsed accordingly.

Consider the following example:

```
<?php  
$sport = "boxing";  
echo "Jason's favorite sport is $sport.";  
?>
```

This example returns the following:

Jason's favorite sport is boxing.

Escape sequences are also parsed. Consider this example:

```
<?php  
$output = "This is one line.\nAnd this is another line.";  
echo $output;  
?>
```

This returns the following (as viewed from within the browser source):

This is one line.

And this is another line.

Single Quotes

Enclosing a string within single quotes is useful when the string should be interpreted exactly as stated. This means that both variables and escape sequences will not be interpreted when the string is parsed.

For example, consider the following single-quoted string:

```
print 'This string will $print exactly as it\'s \n declared.';
```

This produces the following:

This string will \$print exactly as it's \n declared.

Curly Braces

While PHP is perfectly capable of interpolating variables representing scalar data types, you'll find that variables representing complex data types such as arrays or objects cannot be so easily parsed when embedded in an echo() or print() string. You can solve this issue by delimiting the variable in curly braces, like this:

```
echo "The capital of Ohio is {$capitals['ohio']}.";
```

Heredoc

Heredoc syntax offers a convenient means for outputting large amounts of text. Rather than delimiting strings with double or single quotes, two identical identifiers are employed. An example follows:

```
<?php
$website = "http://www.romatermini.it";
echo <<<EXCERPT
<p>Rome's central train station, known as <a href = "$website">Roma Termini</a>,
was built in 1867. Because it had fallen into severe disrepair in the late 20th
century, the government knew that considerable resources were required to
rehabilitate the station prior to the 50-year <i>Giubileo</i>.</p>
EXCERPT;
?>
```

PROGRAMS DEMO

PHP ARRAY

Arrays

What Is an Array?

PHP takes this definition a step further, forgoing the requirement that the items share the same data type. For example, an array could quite possibly contain items such as state names, ZIP codes, exam scores, or playing card suits.

Each item consists of two components: the aforementioned key and a value. The key serves as the lookup facility for retrieving its counterpart, the *value*. Keys can be *numerical* or *associative*. Numerical keys bear no real relation to the value other than the value's position in the array.

```
$states = array(0 => "Alabama", 1 => "Alaska"...49 => "Wyoming");  
$states = array("OH" => "Ohio", "PA" => "Pennsylvania", "NY" => "New York")
```

Creating an Array

Unlike other languages, PHP doesn't require that you assign a size to an array at creation time.

In fact, because it's a loosely typed language, PHP doesn't even require that you declare the array before using it.

```
$state[0] = "Delaware";
```

Interestingly, if you intend for the index value to be numerical and ascending, you can omit the index value at creation time:

```
$state[] = "Pennsylvania";
```

```
$state[] = "New Jersey";
```

```
...
```

```
$state[] = "Hawaii";
```

Populating Arrays with a Predefined Value Range

The range() function provides an easy way to quickly create and fill an array consisting of a range of low and high integer values. An array containing all integer values in this range is returned. Its prototype looks like this:

array range(int *low*, int *high* [, int *step*])

For example, suppose you need an array consisting of all possible face values of a die:

```
$die = range(1, 6);  
// Same as specifying $die = array(1, 2, 3, 4, 5, 6)
```

Testing for an Array

When you incorporate arrays into your application, you'll sometimes need to know whether a particular variable is an array. A built-in function, `is_array()`, is available for accomplishing this task. Its prototype follows:

`boolean is_array(mixed variable)`

The `is_array()` function determines whether variable is an array, returning TRUE if it is and FALSE otherwise.

An example follows:

```
$states = array("Florida");
$state = "Ohio";
printf("\$states is an array: %s <br />", (is_array($states) ? "TRUE" : "FALSE"));
```

Outputting an Array

The most common way to output an array's contents is by iterating over each key and echoing the corresponding value. For instance, a `foreach` statement does the trick nicely:

```
$states = array("Ohio", "Florida", "Texas");
foreach ($states AS $state) {
    echo "{$state}<br />";
}
```

Adding and Removing Array Elements

PHP provides a number of functions for both growing and shrinking an array. Some of these functions are provided as a convenience to programmers who wish to mimic various queue implementations (FIFO, LIFO, etc.), as reflected by their names (push, pop, shift, and unshift).

Adding a Value to the Front of an Array

The `array_unshift()` function adds elements to the front of the array. All preexisting numerical keys are modified to reflect their new position in the array, but associative keys aren't affected. Its prototype follows:

`int array_unshift(array array, mixed variable [, mixed variable...])`

The following example adds two states to the front of the `$states` array:

```
$states = array("Ohio", "New York");
array_unshift($states, "California", "Texas");
// $states = array("California", "Texas", "Ohio", "New York");
```

Adding a Value to the End of an Array

The `array_push()` function adds a value to the end of an array, returning the total count of elements in the array after the new value has been added. You can push multiple variables onto

the array simultaneously by passing these variables into the function as input parameters. Its prototype follows:

`int array_push(array array, mixed variable [, mixed variable...])`

The following example adds two more states onto the `$states` array:

```
$states = array("Ohio", "New York");
array_push($states, "California", "Texas");
// $states = array("Ohio", "New York", "California", "Texas");
```

Removing a Value from the Front of an Array

The `array_shift()` function removes and returns the first item found in an array. If numerical keys are used, all corresponding values will be shifted down, whereas arrays using associative keys will not be affected. Its prototype follows:

`mixed array_shift(array array)`

The following example removes the first state from the `$states` array:

```
$states = array("Ohio", "New York", "California", "Texas");
$state = array_shift($states);
// $states = array("New York", "California", "Texas")
// $state = "Ohio"
```

Removing a Value from the End of an Array

The `array_pop()` function removes and returns the last element from an array. Its prototype follows:

`mixed array_pop(array array)`

The following example removes the last state from the `$states` array:

```
$states = array("Ohio", "New York", "California", "Texas");
$state = array_pop($states);
// $states = array("Ohio", "New York", "California"
// $state = "Texas"
```

SUMMARY:

Searching an Array	The <code>in_array()</code> function searches an array for a specific value, returning TRUE if the value is found and FALSE otherwise. Its prototype follows: <code>boolean in_array(mixed needle, array haystack [, boolean strict])</code>
Searching Associative Array Keys	The function <code>array_key_exists()</code> returns TRUE if a specified key is found in an array and FALSE otherwise. Its prototype follows: <code>boolean array_key_exists(mixed key, array array)</code>
Searching Associative Array Values	The <code>array_search()</code> function searches an array for a specified value, returning its key if located and FALSE otherwise. Its prototype follows: <code>mixed array_search(mixed needle, array haystack [, boolean strict])</code>
Retrieving Array Keys	The <code>array_keys()</code> function returns an array consisting of all keys located in an array. Its prototype follows: <code>array array_keys(array array [, mixed search_value [, boolean preserve_keys]])</code>

Retrieving Array Values	The <code>array_values()</code> function returns all values located in an array, automatically providing numeric indexes for the returned array. Its prototype follows: <code>array array_values(array array)</code>
-------------------------	---

Traversing Arrays

The need to travel across an array and retrieve various keys, values, or both is common, so it's not a surprise that PHP offers numerous functions suited to this need. Many of these functions do double duty: retrieving the key or value residing at the current pointer location, and moving the pointer to the next appropriate location.

Retrieving the Current Array Key	The <code>key()</code> function returns the key located at the current pointer position of the provided array. Its prototype follows: <code>mixed key(array array)</code>
Retrieving the Current Array Value	The <code>current()</code> function returns the array value residing at the current pointer position of the array. Its prototype follows: <code>mixed current(array array)</code>
Retrieving the Current Array Key and Value	The <code>each()</code> function returns the current key/value pair from the array and advances the pointer one position. Its prototype follows: <code>array each(array array)</code>

Moving the Array Pointer

Several functions are available for moving the array pointer.

Moving the Pointer to the Next Array Position	The next() function returns the array value residing at the position immediately following that of the current array pointer. Its prototype follows: mixed next(array array)
Moving the Pointer to the Previous Array Position	The prev() function returns the array value residing at the location preceding the current pointer location, or FALSE if the pointer resides at the first position in the array. Its prototype follows: mixed prev(array array)
Moving the Pointer to the First Array Position	The reset() function serves to set an array pointer back to the beginning of the array. Its prototype follows: mixed reset(array array)
Moving the Pointer to the Last Array Position	The end() function moves the pointer to the last position of an array, returning the last element. Its prototype follows: mixed end(array array)

```
array_map('function_name', $arr)
```

If you want to perform certain operation on all the values stored in an array, you can do it by iterating over the array using a `for` loop or `foreach` and performing the required operation on all the values of the array.

Or, you can use the function `array_map()`. All we have to do is define a separate function to which we will provide the values stored in the array one by one(one at a time) and it will perform the operation on the values. Let's have an example,

array_flip(\$arr)

This function interchange the keys and the values of a PHP associative array.

`array_rand($arr)`

If you want to pick random data element from an array, you can use the `array_rand()` function. This function randomly selects one element from the given array and returns it.

In case of indexed array, it will return the index of the element, in case of associative array, it will return the key of the selected random element.

array_slice(\$arr, \$offset, \$length)

This function is used to create a subset of any array. Using this function, we define the starting point(**\$offset** , which is the array index from where the subset starts) and the length(or, the number of elements required in the subset, starting from the offset).

Let's take an example,

- PHP comes with a number of built-in functions designed specifically for sorting array elements in different ways like alphabetically or numerically in ascending or descending order. Here we'll explore some of these functions most commonly used for sorting arrays.
- `sort()` and `rsort()` — For sorting indexed arrays
- `asort()` and `arsort()` — For sorting associative arrays by value
- `ksort()` and `krsort()` — For sorting associative arrays by key

Passing Array Values to a Function

The `array_walk()` function will pass each element of an array to the user-defined function. This is useful when you need to perform a particular action based on each array element. If you

intend to actually modify the array key/value pairs, you'll need to pass each key/value to the function as a reference. Its prototype follows:

`boolean array_walk(array &array, callback function [, mixed userdata])`

Determining Array Size and Uniqueness

A few functions are available for determining the number of total and unique array values.

Determining the Size of an Array	The <code>count()</code> function returns the total number of values found in an array. Its prototype follows: <code>integer count(array array [, int mode])</code>
Counting Array Value Frequency	The <code>array_count_values()</code> function returns an array consisting of associative key/value pairs. Its prototype follows: <code>array array_count_values(array array)</code>
Determining Unique Array Values	The <code>array_unique()</code> function removes all duplicate values found in an array, returning an array consisting of solely unique values. Its prototype follows: <code>array array_unique(array array [, int sort_flags = SORT_STRING])</code>

Sorting Arrays

Reversing Array Element Order	The <code>array_reverse()</code> function reverses an array's element order. Its prototype follows: <code>array array_reverse(array array [, boolean preserve_keys])</code>
Flipping Array Keys and Values	The <code>array_flip()</code> function reverses the roles of the keys and their corresponding values in an array. Its prototype follows: <code>array array_flip(array array)</code>
Sorting an Array	The <code>sort()</code> function sorts an array, ordering elements from lowest to highest value. Its prototype follows: <code>void sort(array array [, int sort_flags])</code>
Sorting an Array While Maintaining Key/Value Pairs	The <code>asort()</code> function is identical to <code>sort()</code> , sorting an array in ascending order, except that the key/value correspondence is maintained. Its prototype follows: <code>void asort(array array [, integer sort_flags])</code>
Sorting an Array in Reverse Order	The <code>rsort()</code> function is identical to <code>sort()</code> , except that it sorts array items in reverse (descending) order. Its prototype follows: <code>void rsort(array array [, int sort_flags])</code>
Sorting an Array in Reverse Order While Maintaining Key/Value Pairs	Like <code>asort()</code> , <code>arsort()</code> maintains key/value correlation. However, it sorts the array in reverse order. Its prototype follows: <code>void arsort(array array [, int sort_flags])</code>
Sorting an Array Naturally	The <code>natsort()</code> function is intended to offer a sorting mechanism comparable to the mechanisms that people normally use. Its prototype follows: <code>void natsort(array array)</code>
Case-Insensitive Natural Sorting	The function <code>natcasesort()</code> is functionally identical to <code>natsort()</code> , except that it is case insensitive: <code>void natcasesort(array array)</code>
Sorting an Array by Key Values	The <code>ksort()</code> function sorts an array by its keys, returning TRUE on success and FALSE otherwise. Its prototype follows: <code>integer ksort(array array [, int sort_flags])</code>

Sorting Array Keys in Reverse Order	The <code>krsort()</code> function operates identically to <code>ksort()</code> , sorting by key, except that it sorts in reverse (descending) order. Its prototype follows: <code>integer krsort(array array [, int sort_flags])</code>
Sorting According to User-Defined Criteria	The <code>usort()</code> function offers a means for sorting an array by using a user-defined comparison algorithm, embodied within a function. This is useful when you need to sort data in a fashion not offered by one of PHP's built-in sorting functions. Its prototype follows: <code>void usort(array array, callback function_name)</code>

Merging, Slicing, Splicing, and Dissecting Arrays

Merging Arrays	The <code>array_merge()</code> function merges arrays together, returning a single, unified array. The resulting array will begin with the first input array parameter, appending each subsequent array parameter in the order of appearance. Its prototype follows: array array_merge(array array1, array array2 [, array arrayN])
Recursively Appending Arrays	The <code>array_merge_recursive()</code> function operates identically to <code>array_merge()</code> , joining two or more arrays together to form a single, unified array. The difference between the two functions lies in the way that this function behaves when a string key located in one of the input arrays already exists within the resulting array. Note that <code>array_merge()</code> will simply overwrite the preexisting key/value pair, replacing it with the one found in the current input array, while <code>array_merge_recursive()</code> will instead merge the values together, forming a new array with the preexisting key as its name. Its prototype follows: array array_merge_recursive(array array1, array array2 [, array arrayN])
Combining Two Arrays	The <code>array_combine()</code> function produces a new array consisting of a submitted set of keys and corresponding values. Its prototype follows: array array_combine(array keys, array values) Both input arrays must be of equal size, and neither can be empty.
Slicing an Array	The <code>array_slice()</code> function returns a section of an array based on a starting and ending offset value. Its prototype follows: array array_slice(array array, int offset [, int length [, boolean preserve_keys]])
Splicing an Array	The <code>array_splice()</code> function removes all elements of an array found within a specified range, returning those removed elements in the form of an array. Its prototype follows: array array_splice(array array, int offset [, int length [, array replacement]])
Calculating an Array Intersection	The <code>array_intersect()</code> function returns a key-preserved array consisting only of those values present in the first array that are also present in each of the other input arrays. Its prototype follows: array array_intersect(array array1, array array2 [, arrayN])
Calculating Associative Array Intersections	The function <code>array_intersect_assoc()</code> operates identically to <code>array_intersect()</code> , except that it also considers array keys in the comparison. Therefore, only key/value pairs located in the first array that are also found in all other input arrays will be returned in the resulting array. Its prototype follows: array array_intersect_assoc(array array1, array array2 [, arrayN])

Calculating Array Differences	Essentially the opposite of array_intersect(), the function array_diff() returns those values located in the first array that are not located in any of the subsequent arrays: array array_diff(array array1, array array2 [, arrayN])
Calculating Associative Array Differences	The function array_diff_assoc() operates identically to array_diff(), except that it also considers array keys in the comparison. Therefore, only key/value pairs located in the first array but not appearing in any of the other input arrays will be returned in the result array. Its prototype follows: array array_diff_assoc(array array1, array array2 [, array arrayN])

When you call the function with a positive number for start (only), you will get the string from the start position to the end of the string.

```
1 $blog = 'Your Blog is Excellent!';
2 substr($blog, 1);
3 // returns 'our Blog is Excellent!'
```

String position starts from 0, just like arrays.

When you call `substr()` with a negative start (only), you will get the string from the end of the string minus start characters to the end of the string.

```
1 $blog = 'Your Blog is Excellent!';
2 substr($blog, -9);
3 // returns 'xcellent!'
```

The length parameter can be used to specify either a number of characters to return if it is positive, or the end character of the return sequence if it is negative.

```
1 $blog = 'Your Blog is Excellent!';
2 substr($blog, 0, 4);
3 // returns 'Your'
4
5 substr($blog, 5, -13);
6 //returns 'Blog'
```

5 signifies the starting character point (B) and -13 determines the ending point (count 13 places backwards starting from the end of the string).

2. `strlen()`

Next up we have the popular `strlen()` function for checking the length of a string. If you pass it a string, `strlen()` will return its length.

```
1 echo strlen("Super Cali Fragilistics Expy Ali Docious");
2 // 40
```

Another function which enables display of the number of words in any specific string is str_word_count(). This function is also useful in validation of input fields.

Syntax



Str_word_count(string)



Strrev() is used for reversing a string. You can use this function to get the reverse version of any string.

Syntax



Strrev(string)



Strpos() enables searching particular text within a string. It works simply by matching the specific text in a string. If found, then it returns the specific position. If not found at all, then it will return “False”. Strpos() is most commonly used in validating input fields like email.

Syntax



Strpos(string,text);



- **trim() definition:** The trim() function cleans a string of all whitespace or other specified characters.
- **Usage:** Returns **string** with every whitespace character in **charlist** stripped from the beginning and end of the string.
- You can specify a range of characters to strip using .. within the string.

trim function signature `trim(string, charlist)`

Argument	Argument Meaning
<i>string</i>	Mandatory. Specifies the string to check
<i>charlist</i>	Not Mandatory. Specifies which characters to remove from the string. If left out, all of the following characters are removed: <ul style="list-style-type: none">• “” – NULL• “t” – tab• “n” – new line• “x0B” – vertical tab• “r” – carriage return• ” ” – ordinary white space

- **stripos() definition:** The stripos() function finds the position of the first occurrence of a string inside another string.
- **Usage:** Returns the position of the first occurrence of **find** in **string** using case-insensitive comparison. If specified, the function begins its search at position **start**. Returns false if **find** is not found.
- stripos function signature **stripos(string, find, start)**

- **strstr() definition:** The strstr() function searches for the first occurrence of a string inside another string.
- **Usage:** Returns the portion of **string** from the first occurrence of **search** until the end of **string**, or from the first occurrence of **search** until the beginning of **string** if **before_search** is specified and true. If **search** is not found, the function returns false. If **search** contains more than one character, only the first is used.
- strstr function signature **strstr(string, search, before_search)**

1. substr()

The `substr()` function helps you to access a substring between given start and end points of a string. It can be useful when you need to get at parts of fixed format strings.

The `substr()` function prototype is as follows:

```
1 string substr(string string, int start[, int length]);
```

Outline

- 26.1 Introduction**
- 26.2 PHP**
- 26.3 String Processing and Regular Expressions**
- 26.4 Viewing Client/Server Environment Variables**
- 26.5 Form Processing and Business Logic**
- 26.6 Verifying a Username and Password**
- 26.7 Connecting to a Database**
- 26.8 Cookies**
- 26.9 Dynamic Content in PHP**
- 26.10 Operator Precedence**
- 26.11 Web Resources**

Objectives

In this chapter, you will learn:

- To understand PHP data types, operators, arrays and control structures.
- To understand string processing and regular expressions in PHP.
- To construct programs that process form data.
- To be able to read and write client data using cookies.
- To construct programs that interact with MySQL databases.



Outline

first.php (1 of 1)

```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
3
4 <!-- Fig. 26.1: first.php -->
5 <!-- Our first PHP script -->
6
7 <?php
8 $name = "Lunatic"; // declaration
9 ?>
10
11 <html xmlns = "http://www.w3.org/1999/xhtml">
12   <head>
13     <title>A simple PHP document</title>
14   </head>
15
16   <body style = "font-size: 2em">
17     <p>
18       <strong>
19
20         <!-- print variable name's value -->
21         welcome to PHP, <?php print( "$name" ); ?>!
22       </strong>
23     </p>
24   </body>
25 </html>

```

Scripting delimiters

Declare variable \$name

Single-line comment

Function print outputs the value of variable
\$name

2 PHP

Fig. 26.1 Simple PHP program.



2 PHP

- Variables
 - Can have different types at different times
 - Variable names inside strings replaced by their value
 - Type conversions
 - `settype` function
 - Type casting
 - Concatenation operator
 - `.` (period)
 - Combine strings

2 PHP

Data type	Description
<code>int, integer</code>	Whole numbers (i.e., numbers without a decimal point).
<code>float, double</code>	Real numbers (i.e., numbers containing a decimal point).
<code>string</code>	Text enclosed in either single (' ') or double (" ") quotes.
<code>bool, Boolean</code>	True or false.
<code>array</code>	Group of elements of the same type.
<code>object</code>	Group of associated data and methods.
<code>Resource</code>	An external data source.
<code>NULL</code>	No value.

Fig. 26.2 PHP data types.



Outline

data.php (1 of 3)

```
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.3: data.php           -->
5 <!-- Demonstration of PHP data types -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>PHP data types</title>
10  </head>
11
12  <body>
13
14  <?php
15
16    // declare a string, double and integer
17    $testString = "3.5 seconds";
18    $testDouble = 79.2;
19    $testInteger = 12;
20
21 ?>
```

Assign a string to variable
\$testString

Assign a double to variable
\$testDouble

Assign an integer to variable
\$testInteger



Outline

data.php

```

22 <!-- print each variable's value -->
23 <?php print( $testString ); ?> is a string.<br />
24 <?php print( $testDouble ); ?> is a double.<br />
25 <?php print( $testInteger ); ?> is an integer.<br />
26
27 <br />
28 Now, converting to other types:<br />
29 <?php
30
31 // call function settype to convert variable
32 // testString to different data types
33 print( "$testString" );
34 settype( $testString, "double" );
35 print( " as a double is $testString <br />" );
36 print( "$testString" );
37 settype( $testString, "integer" );
38 print( " as an integer is $testString <br />" );
39 settype( $testString, "string" );
40 print( "Converting back to a string" );
41 $testString <br />
42
43 $data = "98.6 degrees"

```

Print each variable's value

Call function `settype` to

Call function `settype` to
convert the data type of
variable `$testString` to an

a

Convert variable `$testString`
back to a string



Outline

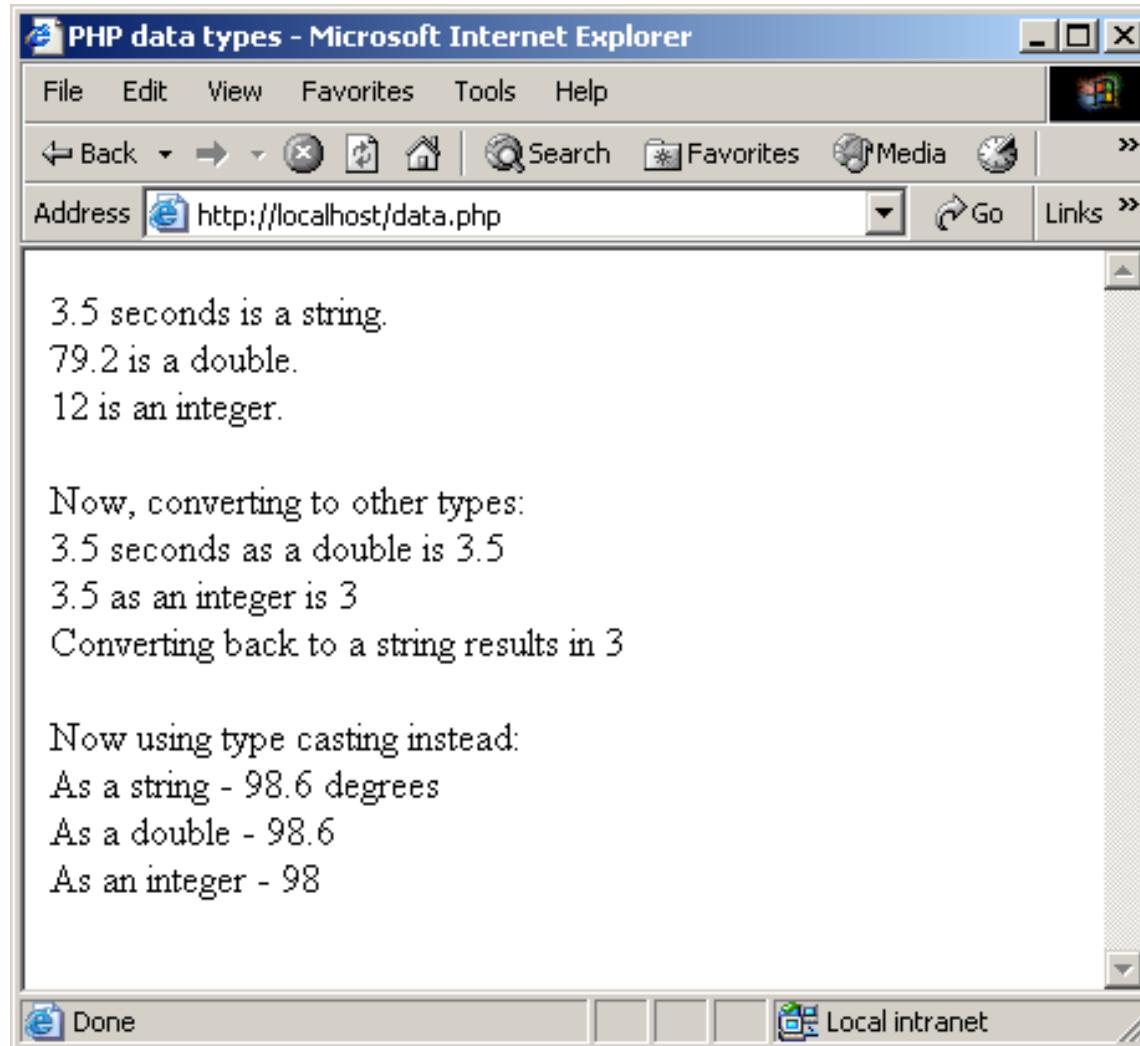
```
44  
45 // use type casting to cast variables to a  
46 // different type  
47 print( "Now using type casting instead: <br />  
48     As a string - " . (string) $data .  
49     "<br />As a double - " . (double) $data .  
50     "<br />As an integer - " . (integer) $data );  
51 ?>  
52 </body>  
53 </html>
```

data.php (3 of 3)

Use type casting to cast variable
\$data to different types

2 PHP

Fig. 26.3 Type conversion.



2 PHP

- Arithmetic operators
 - Assignment operators
 - Syntactical shortcuts
 - Before being assigned values, variables have value `undef`
- Constants
 - Named values
 - `define` function



Outline

operators.php (1 of 3)

```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.4: operators.php -->
5 <!-- Demonstration of operators -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>using arithmetic operators</title>
10  </head>
11
12  <body>
13    <?php
14      $a = 5;           Define constant VALUE.
15      print( "The value of variable a is $a <br />" );
16
17      // define constant VALUE
18      define( "VALUE", 5 ); Add constant VALUE to variable $a.
19
20      // add constant VALUE to variable $a
21      $a = $a + VALUE;
22      print( "Variable a after adding constant VALUE
23          is $a <br />" );
24

```

Outline

```

25 // multiply variable $a by 2
26 $a *= 2;
27 print( "Multiplying variable "
28
29 // test if variable $a
30 if ( $a < 50 )
31     print( "Variable a is less than 50 <br />" );
32
33 // add 40 to variable $a
34 $a += 40;
35 print( "Variable a after add " );
36
37 // test if variable $a is 50 or less
38 if ( $a < 51 )
39     print( "Variable a is still 50 or less<br />" );
40
41 // test if variable $a is between 50 and 100, inclusive
42 elseif ( $a < 101 )
43     print( "Variable a is now between 50 and 100,
44           inclusive<br />" );
45 else
46     print( "Variable a is now greater than 100
47           <br />" );
48

```

Multiply variable \$a by two using the multiplication assignment operator *=.

Print if variable \$a is less than 50. **is less than 50** **php**

Add 40 to variable \$a using the addition assignment operator +=.



Outline

```
49 // print an uninitialized variable
50 print( "Using a variable before initializing:
51     $nothing <br />" );
52
53 // add constant VALUE to an uninitialized variable
54 $test = $num + VALUE;
55 print( "An uninitialized variable plus constant
56     VALUE yields $test <br />" );
57
58 // add a string to an int
59 $str = "3 dollars";
60 $a += $str;
61 print( "Adding a string to variable a yields $a
62     <br />" );
63 ?>
64 </body>
65 </html>
```

Print an uninitialized variable (\$nothing).

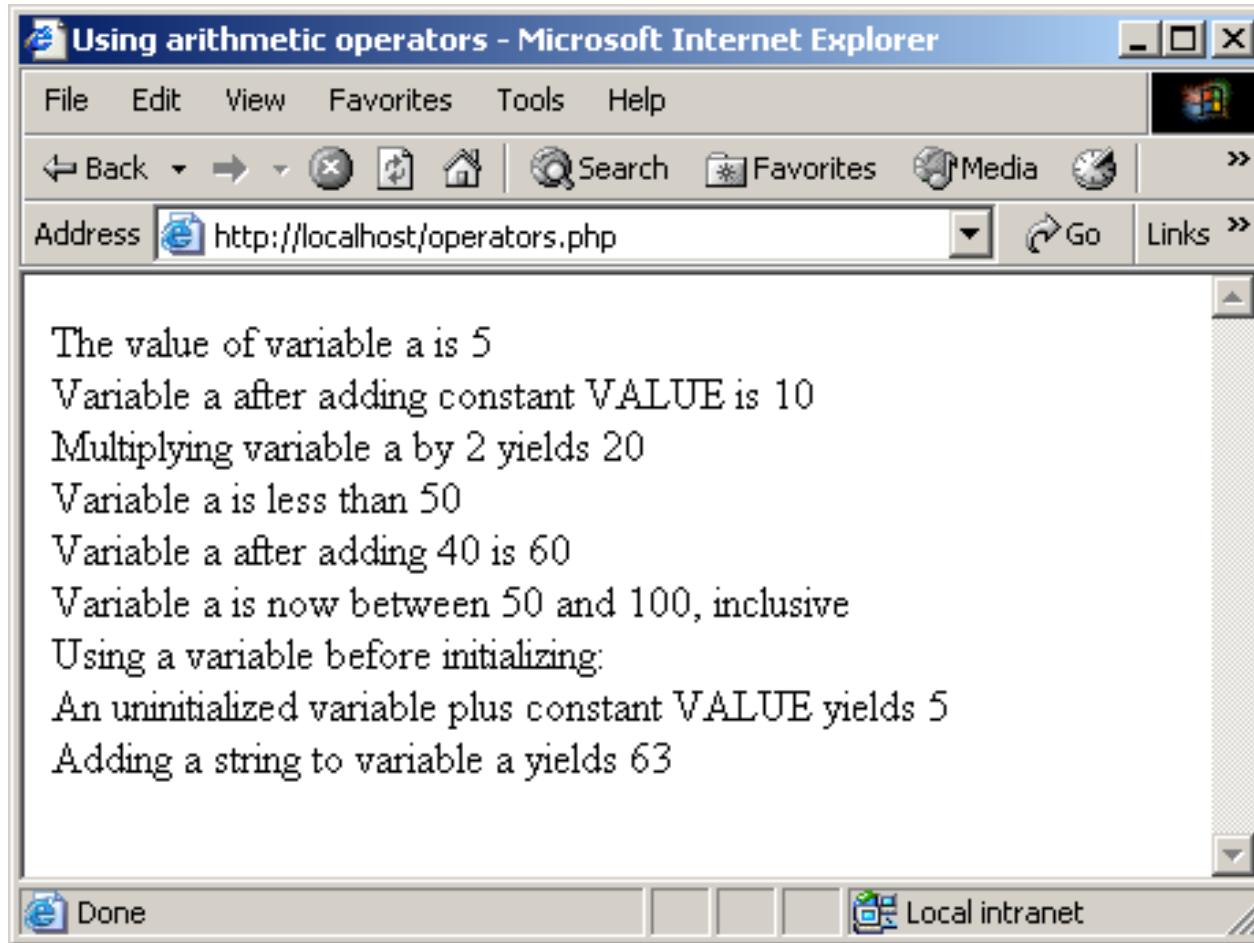
variable.

Add a string to an integer.

operators.php (3 of 3)

2 PHP

Fig. 26.4 Using PHP's arithmetic operators.



PHP

- **Keywords**
 - Reserved for language features
 - `if...elseif...else`
- **Arrays**
 - Group of related data
 - Elements
 - Name plus braces and index
 - Indices start at zero
 - `count` function
 - `array` function

PHP

- Arrays, cont.
 - Built-in iterators
 - Maintain pointer to element currently referenced
 - `reset`
 - `key`
 - `next`
 - `foreach` loops

PHP

PHP keywords					
and	do	for	include	require	true
break	else	foreach	list	return	var
case	elseif	function	new	static	virtual
class	extends	global	not	switch	xor
continue	false	if	or	this	while
default					
Fig. 26.5 PHP keywords.					



Outline

```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.6: arrays.php -->
5 <!-- Array manipulation -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>Array manipulation</title>
10  </head>
11
12 <body>
13   <?php
14
15     // create array first
16
17     print( "<strong>Creating the first array</strong>
18       <br />" );
19
20     $first[ 0 ] = "zero";
21
22     $first[ 1 ] = Assign a value to the array omitting the index
23     $first[ 2 ] = Appends
24     $first[] = "three";
25
26     // print each element's index and value
27
28     for ( $i = 0; $i < count( $first ); $i++ )
29
30       print( "Element $i is $first[$i] <br />" );

```

Create the array \$first by assigning a value to an array element.

\$first[1] = Assign a value to the array omitting the index

\$first[2] = Appends
\$first[] = "three";
Use a for loop to print out each element's index and value.
Function count returns the total number of elements in the array.

```

26
27 print( "<br /><strong>Creating the second array<br />" );
28
29
30 // call function array to create array
31 $second = array( "zero", "one", "two", "three" );
32
33 for ( $i = 0; $i < count( $second ); $i++ )
34
35     print( "Element $i is $second[$i] <br />" );
36
37
38 // assign values to non-numerical indices
39
40 $third[ "ArtTic" ] = 2;
41 $third[ "LunaTic" ] =
42 $third[ "GalAnt" ] = 25;
43
44 // iterate through the array elements and print each
45 // element's name and value
46
47 for ( reset( $third ); $element = key( $third );
48
        next( $third ) )
49
50     print( "$element is $third[$element] <br />" );

```

Call function `array` to create an array that contains the arguments passed to it. Store the array in variable `$second`.

(2 of 3)

Assign values to non-numerical indices in array `$third`

Function `reset` sets the internal pointer to the first element of the array.

Function `key` returns the index of the element which the internal pointer references.

Function `next` moves the internal pointer to the next element.


**arrays.php
(3 of 3)**

```

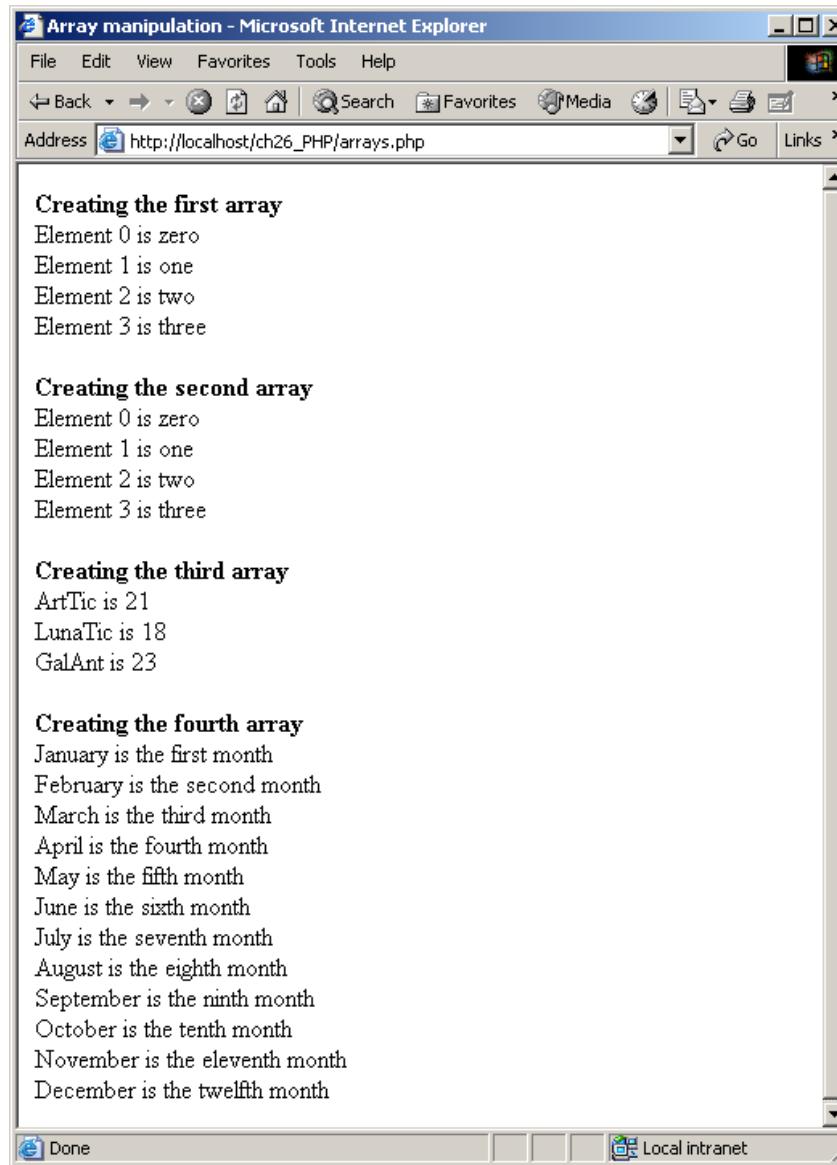
49     print( "<br /><strong>Creating the fourth array
50         </strong><br />" );
51
52
53     // call function array to create array fourth using
54     // string indices
55
56     $fourth = array(
57         "January"    => "first",      "February" => "second",
58         "March"      => "third",       "May"        => "fifth",
59         "July"        => "seventh",    "September" => "ninth",
60         "November"   => "eleventh"
61     );
62
63
64     // print each element's name and value
65     foreach ( $fourth as $element => $value )
66     {
67         print( "$element is the $value month <br />" );
68     }
69
70     ?>
71
72     </body>
73
74 </html>

```

Operator `=>` is used in function `array` to assign each element a string index. The value to the left of the operator is the array index, and the value to the right is the element's value.

2 PHP

Fig. 26.6 Array manipulation.



26.3 String Processing and Regular Expressions

- String processing
 - Equality and comparison two important operations
 - `strcmp` function
 - Returns -1 if string 1 < string 2
 - Returns 0 if string 1 = string 2
 - Returns 1 if string 1 > string 2
 - Relational operators



Outline

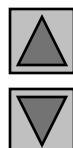
```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.7: compare.php -->
5 <!-- String Comparison      -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>String Comparison</title>
10  </head>
11
12 <body>
13   <?php
14
15     // create array fruits
16     $fruits = array( "apple",
17
18       // iterate through each
19       for ( $i = 0; $i < count($fruits);
20
21         // call function strcmp to compare the array element
22         // to string "banana"
23         if ( strcmp( $fruits[ $i ], "banana" ) < 0 )
24           print( $fruits[ $i ]." is less than banana " );

```

Use a **for** loop to iterate through each array element.

Function **strcmp** compares two strings. If the first string alphabetically precedes the second, then **-1** is returned. If the strings are equal, **0** is returned. If the first string alphabetically follows the second, then **1** is returned.



Outline

Use relational operators to compare each array element to string "apple".

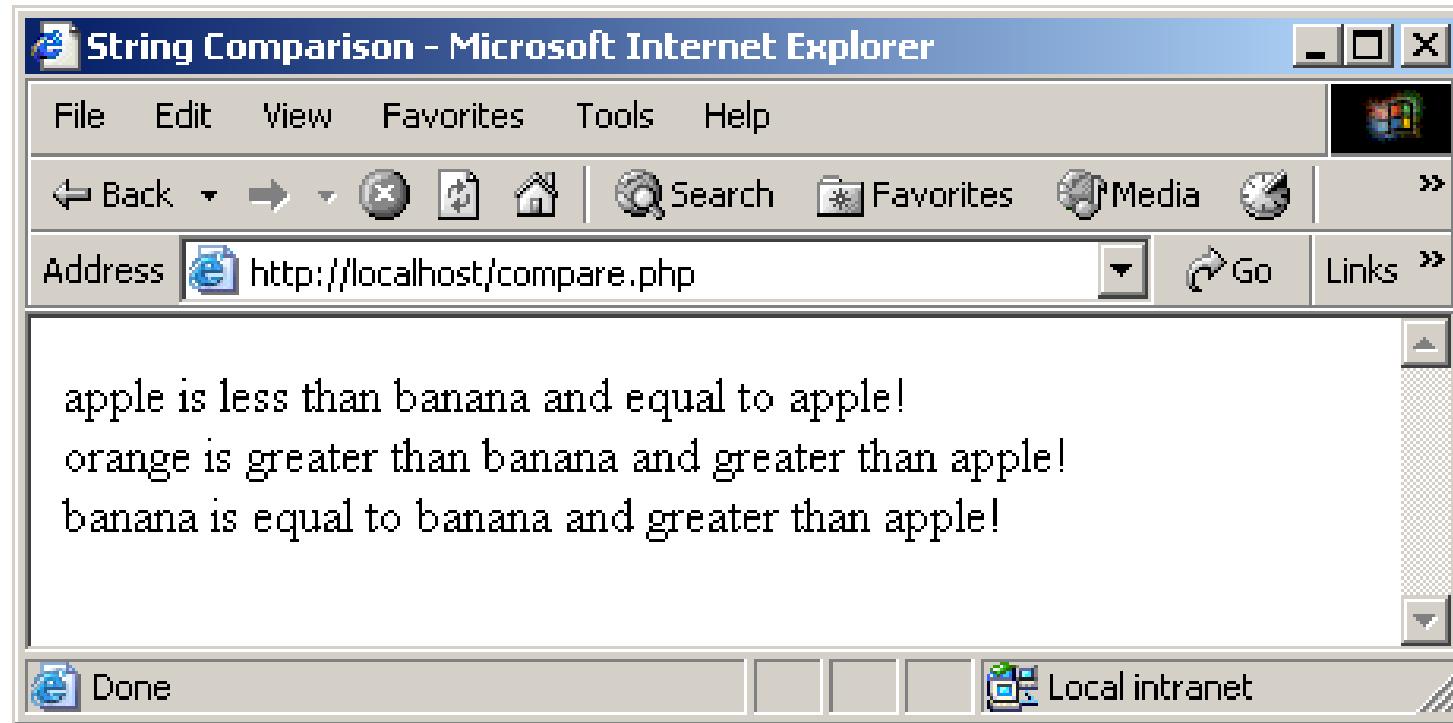
.php

```
25     elseif ( strcmp( $fruits[ $i ], "banana" ) > 0 )
26         print( $fruits[ $i ].
27                 " is greater than banana " );
28     else
29         print( $fruits[ $i ]." is
30
31 // use relational operators to compare each element
32 // to string "apple"
33 if ( $fruits[ $i ] < "apple" )
34     print( "and less than apple! <br />" );
35 elseif ( $fruits[ $i ] > "apple" )
36     print( "and greater than apple! <br />" );
37 elseif ( $fruits[ $i ] == "apple" )
38     print( "and equal to apple! <br />" );
39
40 }
41 ?>
42 </body>
43 </html>
```



3 String Processing and Regular Expressions

Fig. 26.7 Using the string comparison operators.



3 String Processing and Regular Expressions

- Regular expressions
 - Pattern matching templates
 - `ereg` function
 - POSIX
 - `preg_match` function
 - Perl
 - `ereg_replace` function
- Building regular expressions
 - Metacharacters
 - \$, ., ^
 - Brackets []



Outline

```
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.8: expression.php -->
5 <!-- Using regular expressions -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>Regular expressions</title>
10  </head>
11
12 <body>
13   <?php
14     $search = "Now is the time for all kinds of things";
15     print( "Test string is: '$search'<br /><br />" );
16
17     // call function ereg to search for pattern 'Now'
18     // in variable search
19     if ( ereg( "Now", $search ) )
20       print( "String 'Now' was found.<br />" );
21
```

Function ereg searches for the literal characters Now inside variable \$search.



```

22 // search for pattern 'Now' in the beginning of
23 // the string
24 if ( ereg( "Now", $search ) )
25   print( "String 'Now' was found at the
26       beginning of the line." );
27
28 // search for pattern 'Now$'
29 if ( ereg( "Now$", $search ) )
30   print( "String 'Now' was found at the end
31       of the line.<br />" );
32
33 // search for any word ending in 'ow'
34 if ( ereg( "[[:<:]]([a-zA-Z]*ow)[[:>:]]", $search,
35   $match ) )
36   print( "Word found ending in 'ow': "
37   . $match[ 1 ] . "<br />" );
38
39 // search for any words beginning with 't'
40 print( "Words beginning with 't': " );
41
42 while ( eregi( "[[:<:]](t[[[:alpha:]])+" . "
```

The dollar sign special character (\$) search for the

The caret special character (^) matches the beginning of a string. Function ereg searches the beginning of the string for pattern Now .

[expression.php](#)
(2 of 3)

The special bracket expressions `[[:<:]]` and `[[:>:]]` match the beginning and end of a word respectively. Placing a pattern in parentheses stores the matched string in the array that is specified in the third argument to function ereg.

The pattern used in this example, `[[:<:]](t[[[:alpha:]])+)[[:>:]]`, matches any word preceded by one or more characters that are not alpha-numeric. Function eregi is used to specify case insensitive pattern matches.



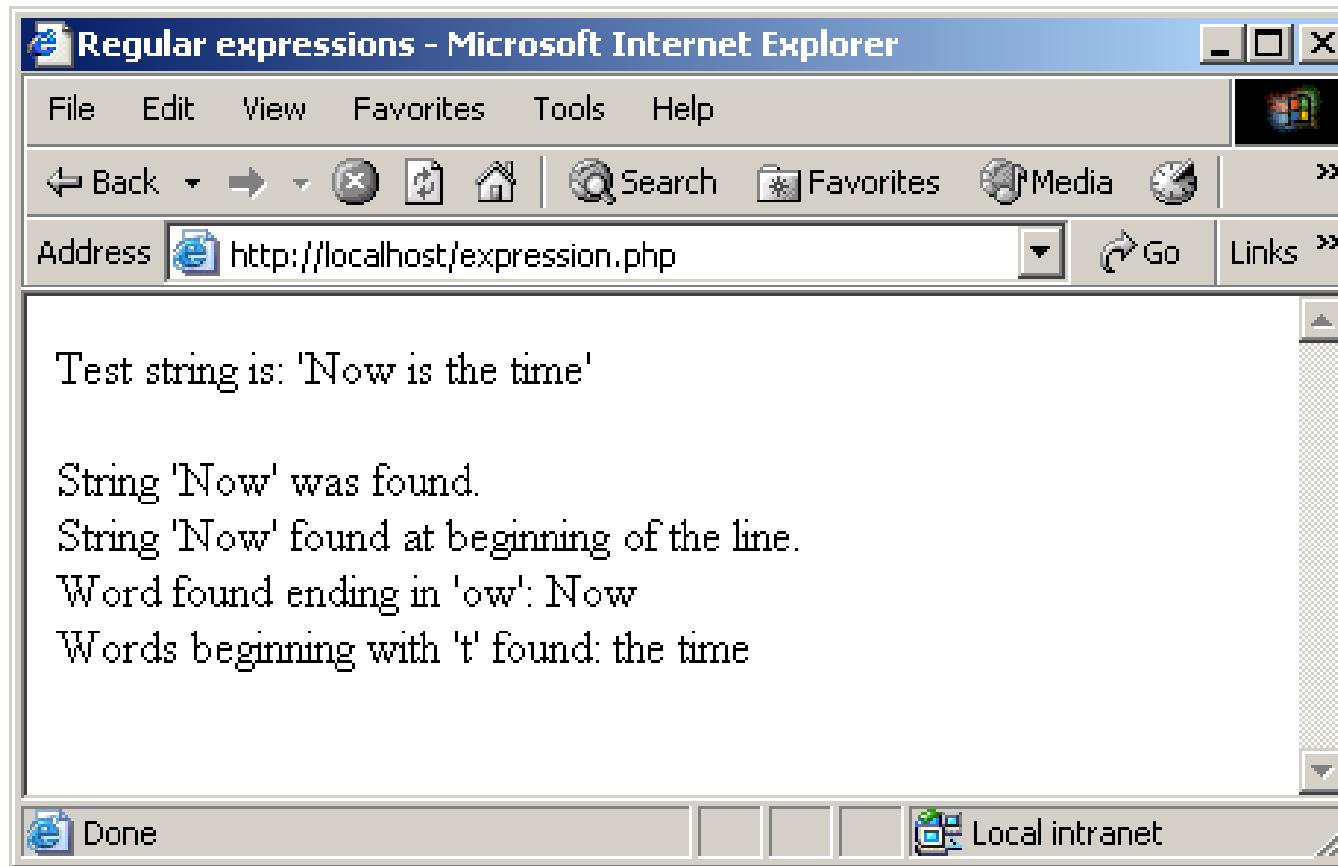
Outline

```
46 // remove the first occurrence of a word beginning
47 // with 't' to find other instances in the string
48 $search = ereg_replace( $match[ 1 ], "", $search );
49 }
50
51     print( "<br />" );
52 ?>
53 </body>
54 </html>
```

After printing a match of a word beginning with t, function `ereg_replace` is called to remove the word from the string. This is necessary because to find multiple instances of a given pattern, the first matched instance must first be removed. Function `ereg_replace` takes three arguments: the pattern to match, a string to replace the matched string and the string to search.

3 String Processing and Regular Expressions

Fig. 26.8 Regular expressions in PHP.



3 String Processing and Regular Expressions

Quantifier	Matches
{n}	Exactly n times.
{m, n}	Between m and n times inclusive.
{n, }	n or more times.
+	One or more times (same as {1, }).
*	Zero or more times (same as {0, }).
?	Zero or one time (same as {0, 1}).

Fig. 26.9 Some PHP quantifiers.

3 String Processing and Regular Expressions

Character class	Description
<code>alnum</code>	Alphanumeric characters (i.e., letters [a - zA - Z] or digits [0 - 9]).
<code>alpha</code>	Word characters (i.e., letters [a - zA - Z]).
<code>digit</code>	Digits.
<code>space</code>	Whitespace.
<code>lower</code>	Lowercase letters.
<code>upper</code>	Uppercase letters.
Fig. 26.10 Some PHP character classes.	

4 Viewing Client/Server Environment Variables

- Environment variables
 - Provide information about execution environment
 - Type of Web browser
 - Type of server
 - Details of HTTP connection
 - Stored as array in PHP
 - `$_ENV`

4 Viewing Client/Server Environment Variables

Variable name	Description
<code>\$_SERVER</code>	Data about the currently running server.
<code>\$_ENV</code>	Data about the client's environment.
<code>\$_GET</code>	Data posted to the server by the <code>get</code> method.
<code>\$_POST</code>	Data posted to the server by the <code>post</code> method.
<code>\$_COOKIE</code>	Data contained in cookies on the client's computer.
<code>\$_GLOBALS</code>	Array containing all global variables.

Fig. 26.11 Some useful global arrays.



Outline

```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.11: env.php -->
5 <!-- Program to display environment variables -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>Environment Variables</title>
10    </head>
11
12  <body>
13    <table border = "0" cellpadding = "2" cellspacing = "0"
14      width = "100%">
15    <?php
16
17      // print the key and value for each element
18      // in the $_ENV array
19      foreach ( $_ENV as $key => $value )
20        print "<tr><td bacolor = \"#11bbff\">
21          <strong>$key</strong>
22          <td>$value</td>
23        ?>
24      </table>
25    </body>
26 </html>

```

The **foreach** loop is used to print out the keys and values for each element in the `$_ENV` array.

PHP stores environment variables and their values in the `$_ENV` array.

4 Viewing Client/Server Environment Variables

Fig. 26.12 Displaying environment variables.

Environment Variables - Microsoft Internet Explorer	
File	Edit
View	Favorites
Tools	Help
Address	http://localhost/env.php
ALLUSERSPROFILE	C:\Documents and Settings\All Users
CITRINE_COMPATIBILITY	true
CommonProgramFiles	C:\Program Files\Common Files
COMPUTERNAME	GOLDBERG
ComSpec	C:\WINNT\system32\cmd.exe
IBMVS	C:\PROGRA~1\VOICES~2
NUMBER_OF_PROCESSORS	1
OS	Windows_NT
Os2LibPath	C:\WINNT\system32\os2\dl;
Path	C:\Python22 W:\C:\Perl\bin;C:\WINNT\system32;C:\WINNT;C:\WINNT\sy WWbem;C:\Program Files\ATI Technologies\ATI Control Panel .COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF;.WSH;.py;.py
PATHEXT	
PROCESSOR_ARCHITECTURE	x86
PROCESSOR_IDENTIFIER	x86 Family 6 Model 8 Stepping 10, GenuineIntel
PROCESSOR_LEVEL	6
PROCESSOR_REVISION	080a
ProgramFiles	C:\Program Files
SPCH_ROOT	C:\Program Files\VoiceServerSDK\ViaVoice
SystemDrive	C:
SystemRoot	C:\WINNT
TEMP	C:\WINNT\TEMP
TMP	C:\WINNT\TEMP
USERPROFILE	C:\Documents and Settings\Default User
VSRUNTIME	temp
windir	C:\WINNT
AP_PARENT_PID	484

5 Form Processing and Business Logic

- Form processing
 - **action** property
 - Where to send form data
 - **method** property
 - **post**
 - Each element has unique name



Outline

```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.13: form.html -->
5 <!-- Form for use with the form.php program -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>Sample form to take user input in XHTML</title>
10    </head>
11
12   <body>
13
14     <h1>This is a sample registration form.</h1>
15     Please fill in all fields and click Register.
16
17     <!-- post form data to form.php -->
18     <form method = "post" action = "form.php">
19       <img src = "images/user.gif" alt = "User" /><br />
20       <span style = "color: blue">
21         Please fill out the fields below.<br />
22       </span>
23

```

The **action** attribute of the **form** element indicates that when the user clicks **Register**, the form data will be posted to **form.php**.



Outline

html

A unique name (e.g., email) is assigned to each of the form's **input** fields. When **Register** is clicked, each field's **name** and **value** are sent to the Web server.

```
4   <!-- create four text boxes for user input -->
5
6   <img src = "images/fname.gif"
7   <input type = "text" name =
8
9
10  <img src = "images/lname.gif"
11  <input type = "text" name = "lname" /><br />
12
13
14  <img src = "images/email.gif" alt = "Email" />
15  <input type = "text" name = "email" /><br />
16
17
18  <img src = "images/phone.gif" alt = "Phone" />
19  <input type = "text" name = "phone" /><br />
20
21
22  <span style = "font-size: 10pt">
23      Must be in the form (555)555-5555</span>
24
25  <br /><br />
26
27
28  <img src = "images/downloads.gif"
29      alt = "Publications" /><br />
30
31
32  <span style = "color: blue">
33      Which book would you like information about?
34
35  </span><br />
```



Outline



form.html (3 of 4)

```

48 <!-- create drop-down list containing book names -->
49 <select name = "book">
50   <option>Internet and WWW How to Program 3e</option>
51   <option>C++ How to Program 4e</option>
52   <option>Java How to Program 5e</option>
53   <option>XML How to Program 1e</option>
54 </select>
55 <br /><br />
56
57 <img src = "images/os.gif" alt = "Operating System" />
58 <br /><span style = "color: blue">
59   which operating system are you currently using?
60 <br /></span>
61
62 <!-- create five radio buttons -->
63 <input type = "radio" name = "os" value = "Windows XP"
64   checked = "checked" />
65   Windows XP
66
67 <input type = "radio" name = "os" value =
68   "Windows 2000" />
69   Windows 2000
70
71 <input type = "radio" name = "os" value =
72   "Windows 98" />
73   Windows 98<br />
```



Outline



form.html (4 of 4)

```
74
75     <input type = "radio" name = "os" value = "Linux" />
76         Linux
77
78     <input type = "radio" name = "os" value = "other" />
79         other<br />
80
81         <!-- create a submit button -->
82         <input type = "submit" value = "Register" />
83     </form>
84
85 </body>
86 </html>
```

5 Form Processing and Business Logic

Fig. 26.13 XHTML form for gathering user input.

Sample form to take user input in XHTML - Microsoft Internet Explorer

This is a sample registration form.

Please fill in all fields and click Register.

User Information

Please fill out the fields below.

First Name: Luna
Last Name: Tic
Email: lunatic@deitel.com
Phone: (123)456-7890

Must be in the form (555)555-5555

Publications

Which book would you like information about?

Internet and WWW How to Program 3e

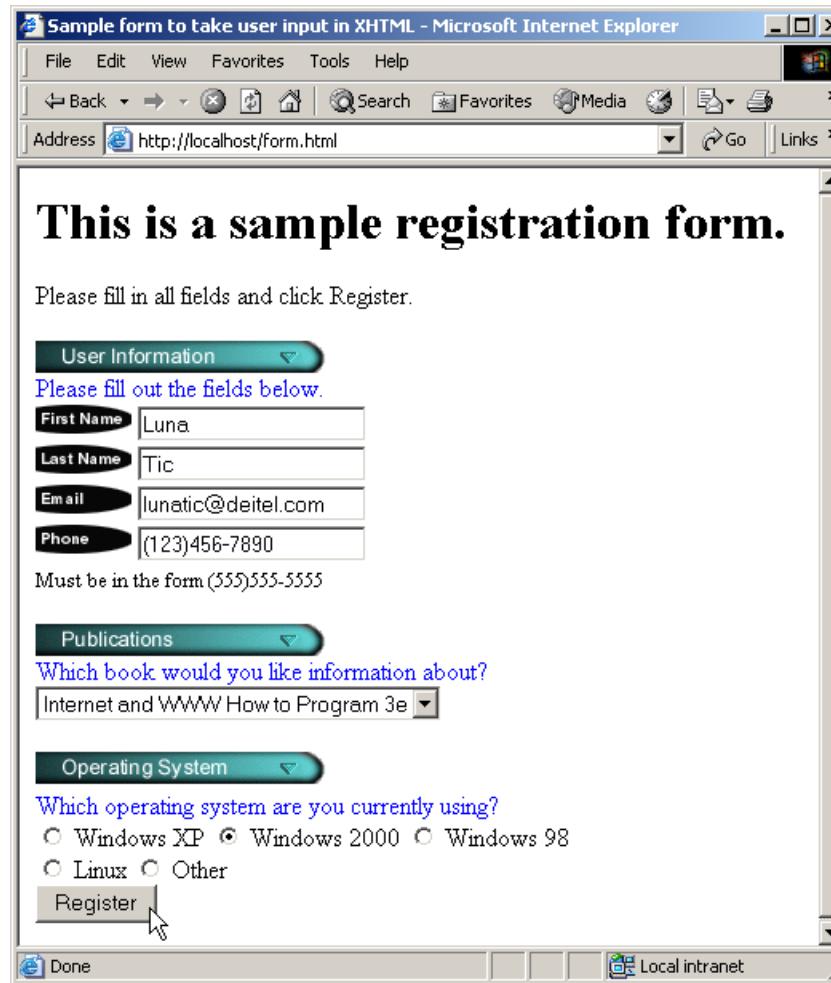
Operating System

Which operating system are you currently using?

Windows XP Windows 2000 Windows 98
 Linux Other

Register

Done Local intranet



5 Form Processing and Business Logic

- Business logic
 - Confirm that valid information was entered
 - `extract` function
 - Creates variables corresponding to each key-value pair in array
 - Easily retrieve all values sent to PHP page
 - Regular expressions very helpful
 - Do checks on client side where possible
 - JavaScript
 - Conserves server resources
- Ending a script
 - `die` function
 - Remember to close all HTML tags



Outline

```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.14: form.php -->
5 <!-- Read information sent from form.html -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>Form Validation</title>
10  </head>
11
12 <body style = "font-family: arial,sans-se
13
14 <?php
15   extract( $_POST
16
17   // determine whether phone number is valid and print
18   // an error message if not
19   if ( !ereg( "^\\([0-9]{3}\\)[0-9]{3}-[0-9]{4}$",
20     $phone ) ){
21

```

The parentheses in the expression must be followed by three digits ([0-9]{3}), a closing parenthesis, three digits, a literal hyphen and four additional digits.

determine whether the
uncor is valid.
ing

We access the phone field's value from
form.html by using variable \$phone.



Outline

form.php (2 of 4)

Function die terminates script execution

```
32     die(); // terminate script execution
```

```
22     print( "<p><span style = \"color: red;
23             font-size: 2em\">
24             INVALID PHONE NUMBER</span><br />
25             A valid phone number must be in the form
26             <strong>(555)555-5555</strong><br />
27             <span style = \"color: blue\">
28             Click the Back button,
29             number and resubmit.<br /><br />
30             Thank You.</span></p></body></html>" );
31
32     die(); // terminate script execution
33 }
34 ?>
35
36 <p>Hi
37     <span style = "color: blue">
38         <strong>
39             <?php print( "$fname" ); ?>
40         </strong>
41     </span>.
42     Thank you for completing the survey.<br />
43
```

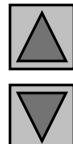


Outline



form.php (3 of 4)

```
44     You have been added to the
45
46         <span style = "color: blue">
47             <strong>
48                 <?php print( "$book " ); ?>
49             </strong>
50         </span>
51
52         mailing list.
53
54     </p>
55
56     <strong>The following information has been saved
57
58         in our database:</strong><br />
59
60
61     <table border = "0" cellpadding = "0" cellspacing = "10">
62
63         <tr>
64
65             <td bgcolor = "#ffffaa">Name </td>
66             <td bgcolor = "#ffffbb">Email</td>
67             <td bgcolor = "#ffffcc">Phone</td>
68             <td bgcolor = "#ffffdd">OS</td>
69
70         </tr>
71
72
73         <tr>
74
75             <?php
```

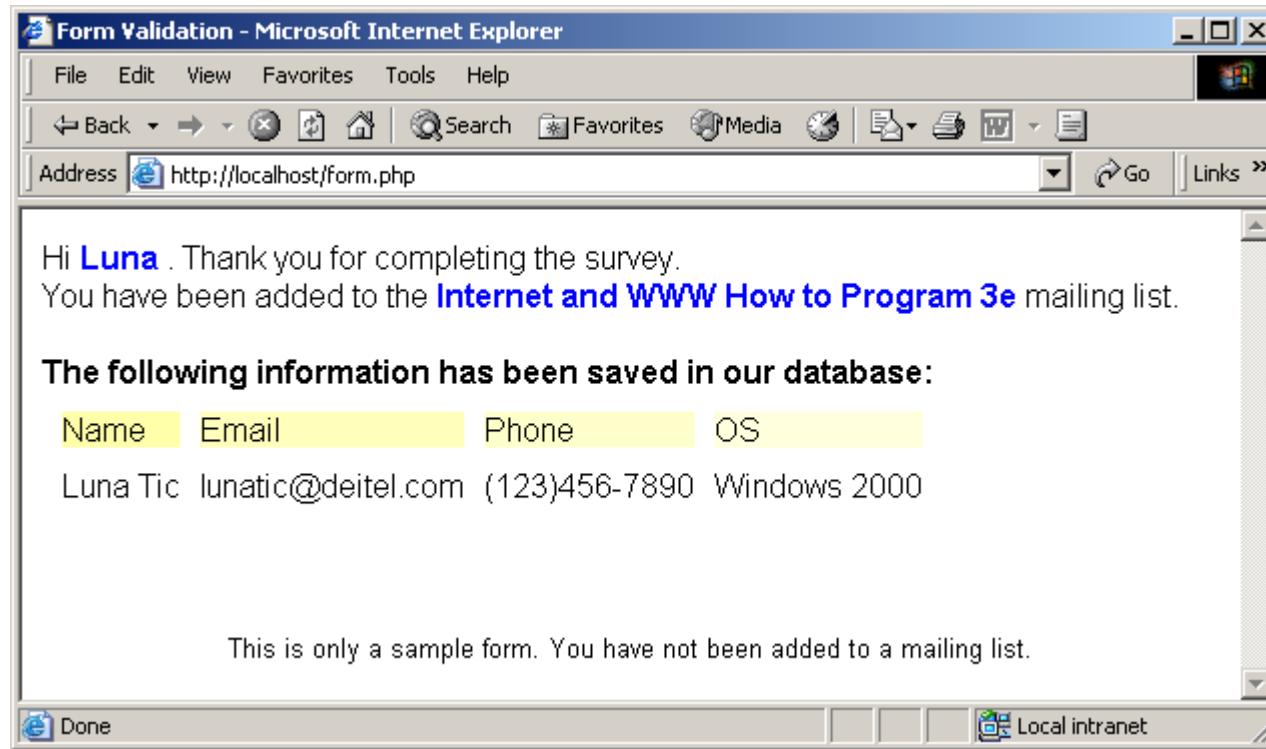


Outline

```
66 // print each form field's value
67 print( "<td>$fname $lname</td>
68 <td>$email</td>
69 <td>$phone</td>
70 <td>$os</td>" );
71 ?>
72 </tr>
73 </table>
74
75 <br /><br /><br />
76 <div style = "font-size: 10pt; text-align: center">
77     This is only a sample form.
78     You have not been added to a mailing list.
79 </div>
80 </body>
81 </html>
```

5 Form Processing and Business Logic

Fig. 26.14 Obtaining user input through forms.



6 Verifying a Username and Password

- Private website
 - Only accessible to certain individuals
 - Encrypt username and password data when sending, storing and retrieving for increased security
- Implementing password checking
 - Login information stored in file
 - `fopen` function
 - Read, write, append modes
 - Store data using `fputs`
 - `\n` newline character
 - Close files when done
 - `fclose` function

6 Verifying a Username and Password

- Implementing password checking, cont.
 - Trim newline character
 - `chop` function
 - Split string into substrings given a certain delimiter
 - `split` function
 - If username/password match list, allow access



Outline

```
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.15: password.html
5   --->
6 <!-- XHTML form sent to password.php for verification -->
7
8 <html xmlns = "http://www.w3.org/1999/xhtml">
9   <head>
10    <title>Verifying a username and a password.</title>
11
12    <style type = "text/css">
13      td { background-color: #DDDDDD }
14    </style>
15
16  </head>
17
18  <body style = "font-family: arial">
19    <p style = "font-size: 13pt">
20      Type in your username and password below.
21      <br />
22      <span style = "color: #0000FF; font-size: 10pt;
23        font-weight: bold">
24        Note that password will be sent as plain text
25      </span>
26    </p>
```



Outline

```
167
<!-- post form data to password.php -->
27 <form action = "password.php" method = "post">
28   <br />
29   Form data is posted to password.php.
30
31   <table border = "0" cellspacing = "0"
32     style = "height: 90px; width: 123px;
33     font-size: 10pt" cellpadding = "0">
34
35     <tr>
36       <td colspan = "3">
37         <strong>Username:</strong>
38       </td>
39     </tr>
40
41     <tr>
42       <td colspan = "3">
43         <input size = "40" name = "USERNAME"
44           style = "height: 22px; width: 115px" />
45       </td>
46     </tr>
```

**password.html
(2 of 4)**



Outline

password.html (3 of 4)

```
47 <tr>
48     <td colspan = "3">
49         <strong>Password:</strong>
50     </td>
51 </tr>
52
53 <tr>
54     <td colspan = "3">
55         <input size = "40" name = "PASSWORD"
56             style = "height: 22px; width: 115px"
57             type = "password" />
58         <br/></td>
59 </tr>
60
61 <tr>
62     <td colspan = "1">
63         <input type = "submit" name = "Enter"
64             value = "Enter" style = "height: 23px;
65             width: 47px" />
66     </td>
67     <td colspan = "2">
68         <input type = "submit" name = "NewUser"
69             value = "New User"
70             style = "height: 23px" />
71     </td>
```



Outline

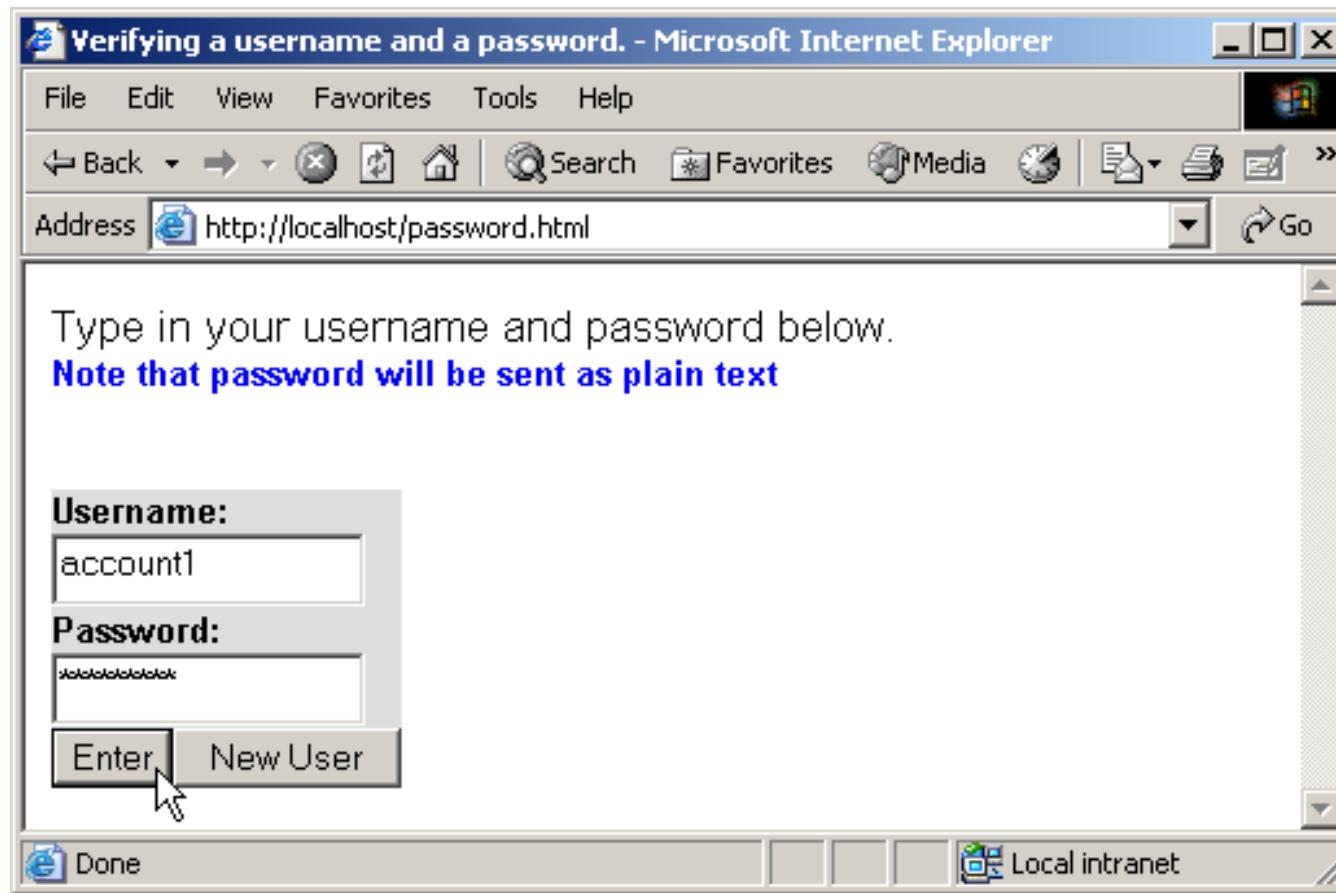


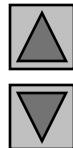
**password.html
(4 of 4)**

```
72      </tr>
73    </table>
74  </form>
75</body>
76</html>
```

6 Verifying a Username and Password

Fig. 26.15 XHTML form for obtaining a username and password.





Outline

password.php (1 of 7)

```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.16: password.php
5   -->
6 <!-- Searching a database for usernames and passwords. -->
7
8 <html xmlns = "http://www.w3.org/1999/xhtml">
9   <head>
10    <?php
11      extract( $_POST );
12
13      // check if user has left USERNAME or PASSWORD field blank
14      if ( !$USERNAME || !$PASSWORD ) {
15          fieldsBlank();
16          die();
17      }
18
19      // check if the New User button was pressed
20      if ( isset( $NewUser ) ) {
21
22          // open password.txt for writing using append mode
23          if ( !( $file = fopen( "password.txt",
24
25              "a" ) ) ) {

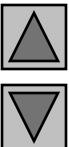
```

Variable names, when preceded by the logical negation operator (!), return `true` if they are empty or set to 0. This checks if a user has submitted a form without specifying a username or password.

Function `fieldsBlank` is called if the user has

Function `isset` tests whether the user has pressed the **New User** button, indicating that a new user must be added.

To add a new user, we open the file `password.txt` in append mode and assign the file handle that is returned to variable `$file`.



Outline

```

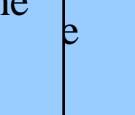
25 // print error message and terminate script
26 // execution if file cannot be opened
27 print( "<title>Error</title></head><body>
28     Could not open password file
29     </body></html>" );
30 die();
31 }
```

Print an error message and terminate script execution if the file cannot be opened.

```

32
33 // write username and password to file and
34 // call function userAdded
35 fputs( $file, "$USERNAME,$PASSWORD\n" );
36 userAdded( $USERNAME );
37 }
38 else {
39
40     // if a new user
41     // for reading
42     if ( !( $file = fopen( "password.txt",
43         "r" ) ) ) {
44
45         print( "<title>Error</title></head>
46             <body>Could not open password file
47             </body></html>" );
48
49     die();
50 }
```

Function userAdded is called to print a message to the user to indicate that the username and password were added to the file.



e



Outline

```

50 $userverified = 0;
51
52 // read each line in file
53 // and password
54 while ( !feof( f
55
56 The while loop variable
57 lines in the file from the end of the line
58
59 Function fgets reads a line from the text file.
60 The result is assigned to variable $line.
61
62
63
64
65
66
67
68
69
70
71
72
73
74
75

```

The while loop variable
lines in the file from the end of the line

Function split is called to separate the string at the
specified delimiter (in this case a comma). The
resulting

```
// split user's password
$field = split(
```

The username entered by the user is tested
against the one returned in the text file (stored
in the first element of the array). If they match,
variable \$userverified is set to 1.

```

// verify username
if ( $USERNAME == $field[ 0 ] ) {
    $userverified = 1;
```

```

// call function checkPassword to
// user's password
if ( checkPassword( $PASSWORD, $field[ 1 ] )
    == true )
    accessGranted( $USERNAME );
else
    wrongPassword();
```

If function checkPassword returns true, function
accessGranted is called to notify the client that
permission has been granted. Otherwise, function
wrongPassword is called.

Function checkPassword is called to verify the
user's password. Variable \$PASSWORD and array
\$field are passed to the function.

password.php
(3 of 7)



Outline

Lesson 10

Session 1

Lesson 10

```
76 }  
77 }  
78 // close text  
79 fclose( $file );  
80  
81 // call function accessDenied if username has  
82 // not been verified  
83 if ( !$userverified )  
84     accessDenied();  
85 }  
86  
87 // verify user password and return a boolean  
88 function checkPassword( $userpassword, $filedata )  
89 {  
90     if ( $userpassword == $filedata[ 1 ] )  
91         return true;  
92     else  
93         return false;  
94 }  
95  
96 }
```

If variable \$userverified has not been set to a value other than 0, function accessDenied is called to notify the client that access has been denied.

(4 of 7)

Function checkPassword compares the user's password to the password in the file. If they match, **true** is returned, whereas **false** is returned if they do not.



Outline

```

97 // print a message indicating the user has been added
98
99 function userAdded( $name )
100 {
101     print( "<title>Thank You</title></head>
102         <body style = \"font-family: arial;
103         font-size: 1em; color: blue\"
104             <strong>You have been added
105                 to the user list, $name.
106                 <br />Enjoy the site.</strong>
107             </body>" );
108
109 // print a message indicating permission
110 // has been granted
111
112 function accessGranted( $name )
113 {
114     print( "<title>Thank You</title></head>
115         <body style = \"font-family: arial;
116         font-size: 1em; color: blue\"
117             <strong>Permission has been
118                 granted, $name. <br />
119                 Enjoy the site.</strong>" );
120 }
```

Function `userAdded` prints a message to the client indicating that the user has been added.

Function `accessGranted` prints a message to the client indicating that permission has been granted.

password.php (5 of 7)



Outline

```
120 // print a message indicating password is invalid
121 function wrongPassword()
122 {
123     print( "<title>Access Denied</title><head>
124         <body style = \"font-family: arial;
125             font-size: 1em; color: red\">
126             <strong>You entered an invalid
127             password.<br />Access has
128             been denied.</strong>" );
129 }
130
131 // print a message indicating access has been denied
132 function accessDenied()
133 {
134     print( "<title>Access Denied</title></head>
135         <body style = \"font-family: arial;
136             font-size: 1em; color: red\">
137             <strong>
138                 You were denied access to this server.
139             <br /></strong>" );
140 }
141
```

Function `wrongPassword` prints a message to the client indicating that the password is invalid.

.php
(6 of 7)

Function `accessDenied` prints a message to the client indicating that access has been denied.

```
142 // print a message indicating that fields
143 // have been left blank
144 function fieldsBlank() ←
145 {
146     print( "<title>Access Denied</title></head>
147         <body style = \"font-family: arial;
148             font-size: 1em; color: red\">
149             <strong>
150                 Please fill in all form fields.
151                 <br /></strong>" );
152 }
153 ?>
154 </body>
155 </html>
```

Function `fieldsBlank` prints a message to the client indicating that all form fields have not been completed.

password.psp

(7 of 7)

6 Verifying a Username and Password

Fig. 26.16 Verifying a username and password.





Outline

**password.txt
(1 of 1)**

```
1 account1,password1
2 account2,password2
3 account3,password3
4 account4,password4
5 account5,password5
6 account6,password6
7 account7,password7
8 account8,password8
9 account9,password9
10 account10,password10
```

7 Connecting to a Database

- Databases
 - Store and maintain data
 - MySQL is a free database product
 - PHP supports many database operations
 - Access databases from Web pages



Outline

data.html (1 of 2)

```
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.18: data.html      -->
5 <!-- Querying a MySQL Database -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>Sample Database Query</title>
10   </head>
11
12   <body style = "background-color: #F0E68C">
13     <h2 style = "font-family: arial color: blue">
14       Querying a MySQL database.
15     </h2>
16
17     <form method = "post" action = "database.php">
18       <p>Select a field to display:
19
20         <!-- add a select box containing options -->
21         <!-- for SELECT query                  -->
```



Outline

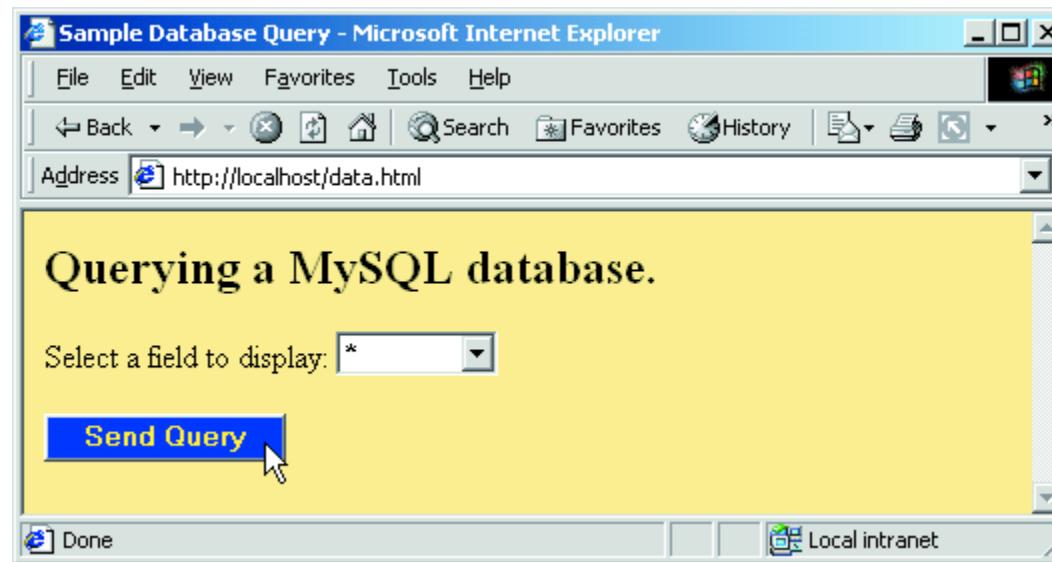
```
22 <select name = "select">  
23     <option selected = "selected">*</option>  
24     <option>ID</option>  
25     <option>Title</option>  
26     <option>Category</option>  
27     <option>ISBN</option>  
28 </select>  
29 </p>  
30  
31     <input type = "submit" value = "Send query"  
32         style = "background-color: blue;  
33             color: yellow; font-weight: bold" />  
34 </form>  
35 </body>  
36 </html>
```

Select box containing options for a SELECT query.

(2 of 2)

7 Connecting to a Database

Fig. 26.18 Form to query a MySQL database.



7 Connecting to a Database

- Interacting with databases
 - SQL
 - Structured Query Language
 - Used to manipulate databases
 - Several useful functions
 - `mysql_connect`
 - `mysql_select_db`
 - `mysql_query`
 - `mysql_error`
 - `mysql_fetch_row`
 - `mysql_close`



Outline

```

1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.19: database.php      -->
5 <!-- Program to query a database and -->
6 <!-- send results to the client.    -->
7
8 <html xmlns = "http://www.w3.org/1999/xhtml">
9   <head>
10     <title>Search Results</title>
11   </head>
12
13 <body style = "font-family: arial, sans-serif"
14   style = "background-color: #E0E6FA">
15   <?php
16
17     extract( $_POST );
18
19     // build SELECT query
20     $query = "SELECT " . $select . " F
21
22     // Connect to MySQL
23     if ( !( $database = mysql_connect( "localhost",
24       "httpd", "" ) ) )
25       die( "Could not connect to database" );

```

Build the select query and assign the string to variable \$query.

Function `mysql_connect` returns a database handle which represents PHP's connection to a database. If this connection is not made, function `die` is called to terminate script execution.


Outline

```

26
27 // open Products database
28 if ( !mysql_select_db( "Products", $link ) )
29     die( "could not open Products database" );
30
31 // query Products database
32 if ( !($result = mysql_query( "SELECT * FROM products" )) )
33     print( "Error: " . mysql_error() );
34     die( mysql_error() );
35 }
36
37 ?>

```

```

38 <h3 style = "color: blue">
39 Search Results</h3>
40
41 <table border = "1" cellpadding = "3" cellspacing = "2"
42 style = "background-color: #ADD8E6">

```

```

43
44 <?php
45
46 // fetch each record in result set
47 for ( $counter = 0;
48     $row = mysql_fetch_row( $result );
49     $counter++ ) {

```

Function `mysql_query` returns an object containing the result set of the query, which we assign to variable `$result`.

(2 of 3)

Function `mysql_select_db` is called to specify the database to be queried.

The `for` loop iterates through each record in the result set while constructing an XHTML table from the results. Variable `$counter` is incremented by one for each row retrieved.

Function `mysql_fetch_row` returns an array containing the elements of each row in the result set of our query (`$result`).



Outline

database.php (3 of 3)

```

1 // build table to display results
2
3     print( "<tr>" );
4
5     foreach ( $row as $key => $value )
6         print( "<td>$value</td>" );
7
8     print( "</tr>" );
9 }
10
11 mysql_close( $database );
12 ?>
13
14 </table>
15
16 <br />Your search yielded <strong>
17 <?php print( "$counter" ) ?> results.<br /><br /></strong>
18
19 <h5>Please email comments to
20     <a href = "mailto:deitel@deitel.com">
21         Deitel and Associates, Inc.
22     </a>
23 </h5>
24
25 </body>
26 </html>

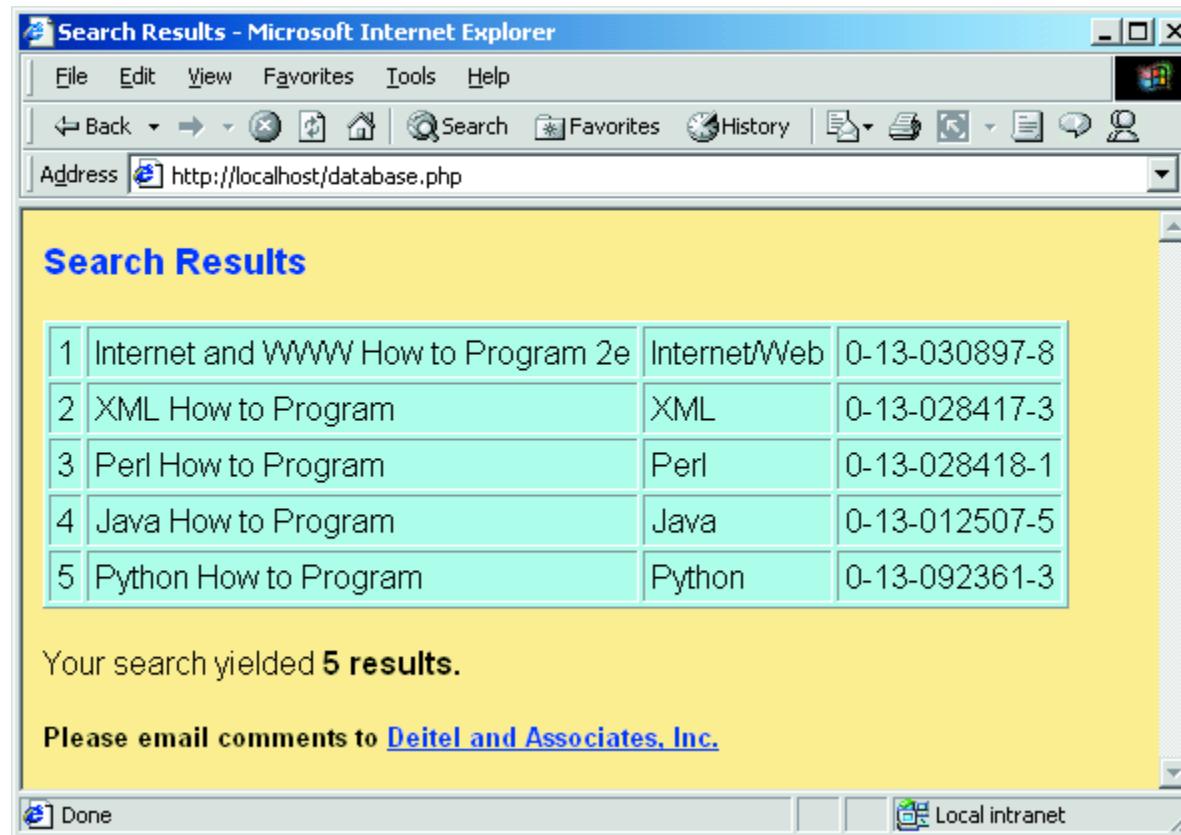
```

The **foreach** loop iterates through the array containing the elements of each row

The total number of results are printed to the client.

7 Connecting to a Database

Fig. 26.19 Querying a database and displaying the results.



8 Cookies

- Cookies
 - Store information on client computer
 - Track preferences and other information
 - Stored as text files on hard drive
 - Never store sensitive information, such as credit card numbers, in a cookie
 - Security risk
- Cookies and PHP
 - `setcookie` function
 - Name
 - Value
 - Expiration date



Outline

cookies.html (1 of 2)

```
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.20: cookies.html -->
5 <!-- Writing a cookie -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head>
9     <title>Writing a cookie to the client computer</title>
10   </head>
11
12   <body style = "font-family: arial, sans-serif;
13     background-color: #99CCFF">
14
15     <h2>click Write Cookie to save your cookie data.</h2>
16
```



```
17 <form method = "post" action = "cookies.php"
18     style = "font-size: 10pt">
19     <strong>Name:</strong><br />
20     <input type = "text" name = "NAME" /><br />
21
22     <strong>Height:</strong><br />
23     <input type = "text" name = "HEIGHT" /><br />
24
25     <strong>Favorite Color:</strong><br />
26     <input type = "text" name = "COLOR" /><br />
27
28     <input type = "submit" value = "Write cookie"
29         style = "background-color: #F0E86C; color: navy;
30         font-weight: bold" /></p>
31     </form>
32 </body>
33 </html>
```

Form data is posted to cookies.php.

cookies.html (2 of 2)

8 Cookies

Fig. 26.20 Gathering data to be written as a cookie.





Outline

```

1 <?php
2     // Fig. 26.21: cookies.php
3     // Program to write a cookie to a client's machine
4
5     extract( $_POST );
6     // write each form field's value to a cookie and set the
7     // cookie's expiration date
8     setcookie( "Name", $NAME, time() + 60 * 60 * 24 * 5 );
9     setcookie( "Height", $HEIGHT, time() + 60 * 60 * 24 * 5 );
10    setcookie( "color", $COLOR, time() + 60 * 60 * 24 * 5 );
11 ?>
12
13 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
14     "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
15
16 <html xmlns = "http://www.w3.org/1999/xhtml">
17     <head>
18         <title>Cookie Saved</title>
19     </head>
20
21     <body style = "font-family: arial, sans-serif">
22         <p>The cookie has been set with the following data:</p>
23

```

cookies.php (1 of 2)

Function `setcookie` takes the name of the cookie to be set as the first argument, followed by the value to be stored in the cookie. The optional third argument specifies the expiration date of the cookie.

```
4   <!-- print each form field's value -->
5
6   <br /><span style = "color: blue">Name:</span>
7   <?php print( $NAME ) ?><br />←
8
9   <span style = "color: blue">Height:</span>
10  <?php print( $HEIGHT ) ?><br />
11
12
13  <span style = "color: blue">Favorite Color:</span>
14
15
16  <span style = "color: <?php print( "$COLOR\"">$COLOR" ) ?>
17  </span><br />
18
19  <p>click <a href = "readcookies.php">here</a>
20    to read the saved cookie.</p>
21
22  </body>
23
24 </html>
```

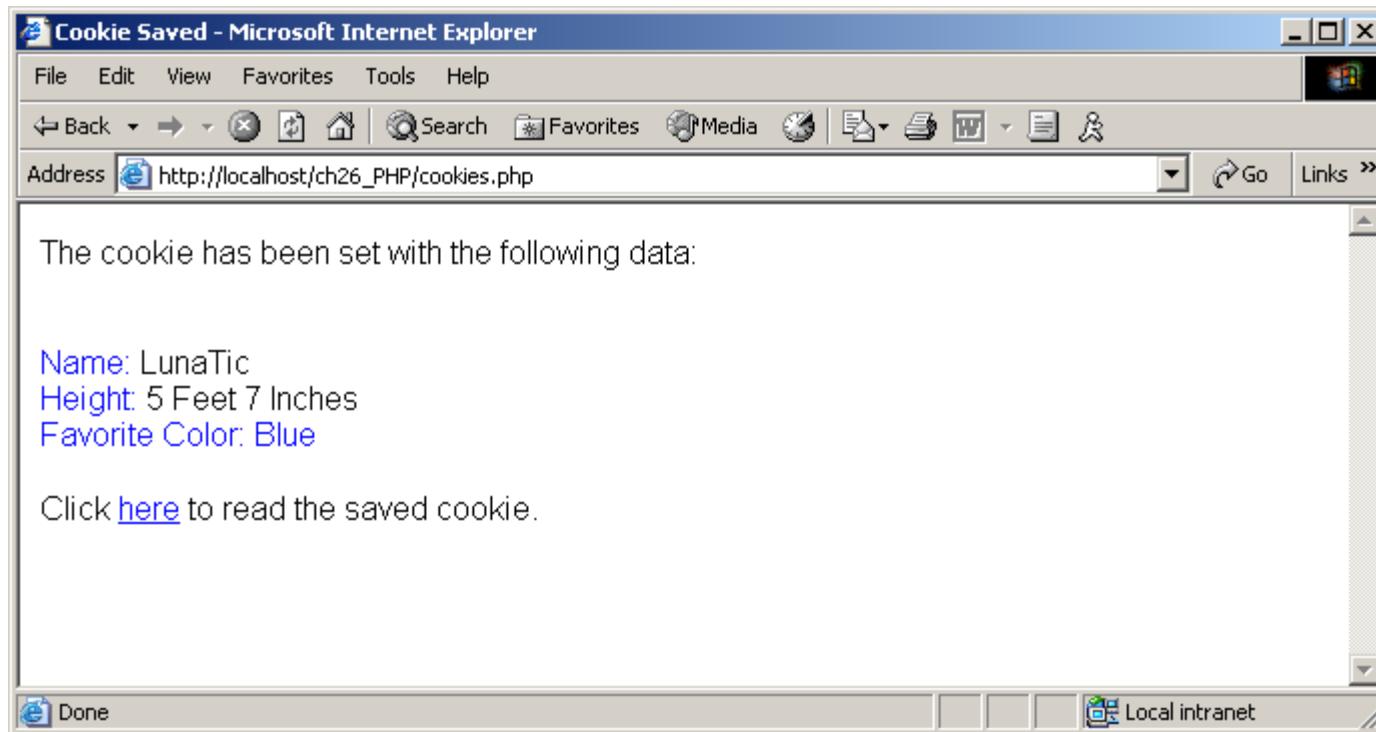
Each form field's value is printed to confirm the data that has been set as a cookie with the user.

COOKIES.PHP
(2 of 2)

Hyperlink to readCookies.php.

8 Cookies

Fig. 26.21 Writing a cookie to the client.



8 Cookies

- Reading cookies
 - `$_COOKIE` environment variable
 - Array
 - `foreach` loop to access each element
 - Split into key and value

8 Cookies

- Cookie storage
 - Internet Explorer
 - Stores cookies in **Cookies** directory
 - Text file

8 Cookies

Fig. 26.22 **Cookies** directory before a cookie is written.

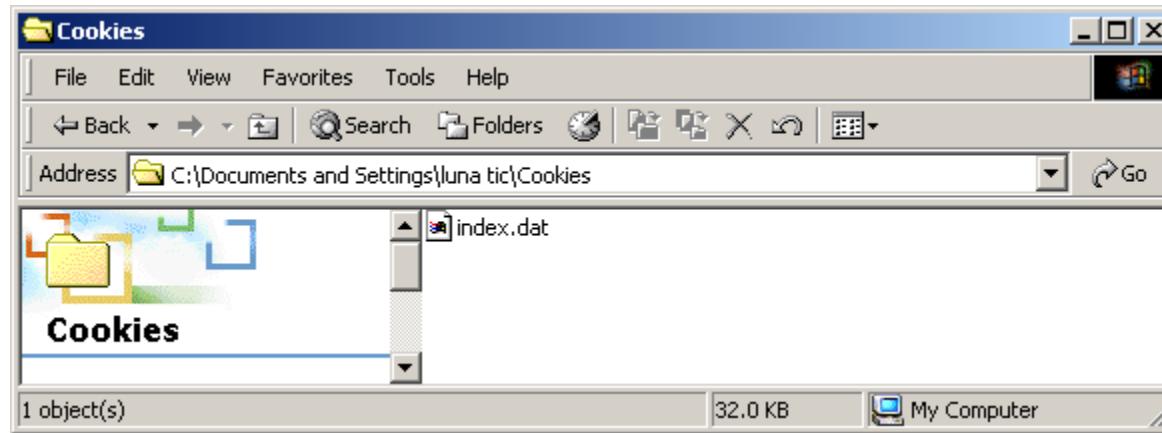
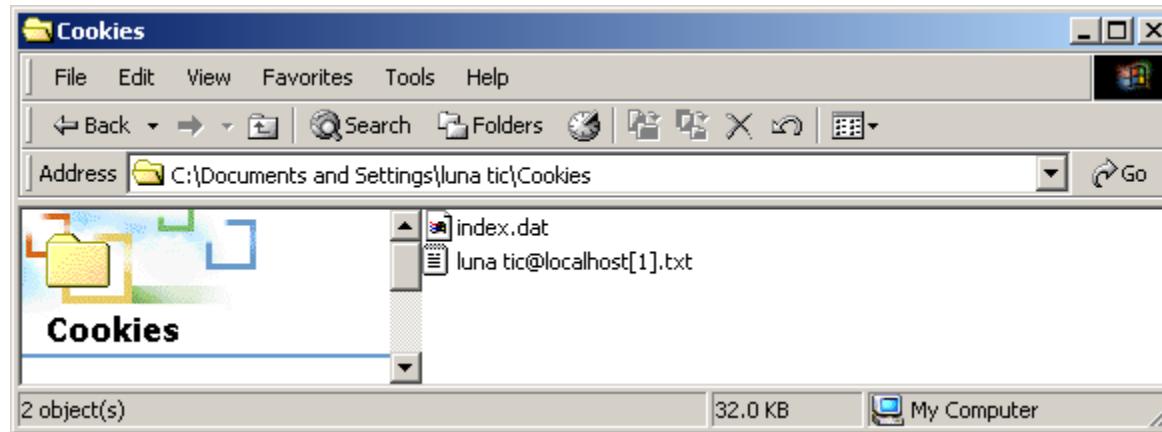
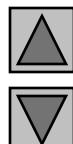


Fig. 26.23 **Cookies** directory after a cookie is written.





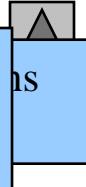
Outline

readCookies.php (1 of 2)

```
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.24: readCookies.php
5   Program to read cookies from the client's computer -->
6
7 <html xmlns = "http://www.w3.org/1999/xhtml">
8   <head><title>Read Cookies</title></head>
9
10  <body style = "font-family: arial, sans-serif">
11
12    <p>
13      <strong>
14        The following data is saved in a cookie on your
15        computer.
16      </strong>
17    </p>
18
```

```
19 <table border = "5" cellspacing = "0" cellpadding = "10">
20   <?php
21     // iterate thro
22     // name and value of each cookie
23     foreach ( $_COOKIE as $key => $value )
24       print( "<tr>
25           <td bgcolor=\"#F0E68C\">$key</td>
26           <td bgcolor=\"#FFA500\">$value</td>
27           </tr>" );
28
29   ?>
30
31   </table>
32 </body>
33 </html>
```

The foreach loop iterates through the `$_COOKIE` array and prints the name and value of each cookie in an XHTML table.

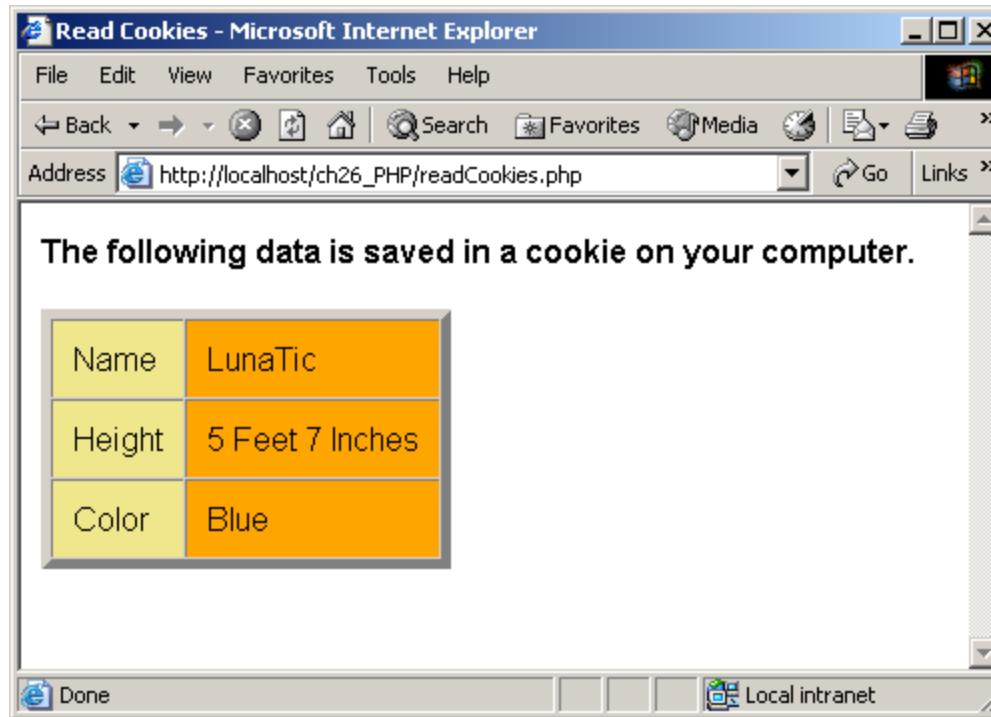


Outline

readCookies.php (2 of 2)

8 Cookies

Fig. 26.24 Displaying the cookie's content.



9 Dynamic Content in PHP

- Dynamically alter XHTML content
 - Form's `action` property set to same page that contains it
 - Perform different actions when page is loaded and form is submitted
 - `isset` variable
 - Check for errors
 - Write different XHTML when errors encountered
 - `$$variable` syntax
 - References variable whose name equals the value of `$variable`
 - If input is valid, make MySQL database calls



Outline

```
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"  
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">  
3  
4 <!-- Fig. 26.25: dynamicForm.php -->  
5 <!-- Form for use with the form.php program -->  
6  
7 <html xmlns = "http://www.w3.org/1999/xhtml">  
8   <head>  
9     <title>Sample form to take user input in XHTML</title>  
10 </head>  
11  
12 <body>  
13   <?php  
14     extract ( $_POST );  
15     $iserror = false;  
16  
17     // array of book titles  
18     $booklist = array( "Internet and WWW How to Program 3e",  
19       "C++ How to Program 4e",  
20       "Java How to Program 5e",  
21       "XML How to Program 1e" );  
22
```

Build array of options for the form.



Outline

```

23 // array of possible operating systems
24 $systemlist = array( "Windows XP",
25   "Windows 2000",
26   "Windows 98",
27   "Linux",
28   "Other");
29
30 // array of name and alt values for the text input fields
31 $inputlist = array( "fname" => "First Name",
32   "lname" => "Last Name",
33   "email" => "Email Address",
34   "phone" => "Phone Number");
35
36 if ( isset( $submit ) ) {
37   if ( $fname == "" ) {
38     $formerrors[ "fnameerror" ] = true;
39     $iserror = true;
40   }
41
42   if ( $lname == "" ) {
43     $formerrors[ "lnameerror" ] = true;
44     $iserror = true;
45   }
46

```

If the page is being loaded as a result of a form submission, do error checking and then retrieve information from the database.



Outline

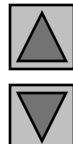
```

47     if ( $email == "" ) {
48         $formerrors[ "emailerror" ] = true;
49         $iserror = true;
50     }
51
52     if ( !ereg( "^([0-9]{3})[0-9]{3}-[0-9]{4}$", $phone ) ) {
53         $formerrors[ "phoneerror" ] = true;
54         $iserror = true;
55     }
56
57     if ( !$iserror ) {
58
59         // build INSERT query
60         $query = "INSERT INTO contacts "
61             "( LastName, FirstName, Email, Phone, Book, OS ) "
62             "VALUES ( '$lname', '$fname', '$email', "
63             "'". quotemeta( $phone ) . "'", '$book', '$os' )";
64
65         // Connect to MySQL
66         if ( !( $database = mysql_connect( "localhost",
67             "httpd", "" ) ) )
68             die( "Could not connect to database" );
69
70         // open MailingList database
71         if ( !mysql_select_db( "MailingList", $database ) )
72             die( "Could not open MailingList database" );

```

If there were no errors, query the MySQL database.

dynamicForm.php (3 of 9)



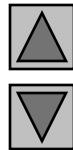
Outline



dynamicForm.php (4 of 9)

```
73
74 // execute query in MailingList database
75 if ( !( $result = mysql_query( $query, $database ) ) ) {
76     print( "Could not execute query! <br />" );
77     die( mysql_error() );
78 }

79
80 print( "<p>Hi
81         <span style = 'color: blue'>
82             <strong>$fname</strong></span>.
83             Thank you for completing the survey.<br />
84
85             You have been added to the
86             <span style = 'color: blue'>
87                 <strong>$book</strong></span>
88                 mailing list.
89             </p>
90             <strong>The following information has been saved
91             in our database:</strong><br />
92
93             <table border = '0' cellpadding = '0' cellspacing = '10'>
94             <tr>
95                 <td bgcolor = '#ffffaa'>Name</td>
96                 <td bgcolor = '#ffffbb'>Email</td>
97                 <td bgcolor = '#ffffcc'>Phone</td>
```



Outline

```

98
99
100
101
102    <td bgcolor = '#ffffdd'>os</td>
103
104    </tr>
105
106    <!-- print each form field's value -->
107    <td>$fname $lname</td>
108
109    <td>$email</td>
110
111    <td>$phone</td>
112
113    <td>$os</td>
114
115    </tr></table>
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```



Outline

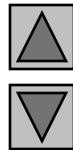
```

123
124 if ( $iserror ) {
125     print( "<br /><span style = 'color : red'>
126         Fields with * need to be filled in properly.</span>" );
127 }
128
129 print( "<!-- post form data to form.php -->
130 <form method = 'post' action = 'dynamicform.php'>
131     <img src = 'images/user.gif' alt = 'User' /><br />
132     <span style = 'color: blue'>
133         Please fill out the fields below.<br />
134     </span>
135
136     <!-- create four input fields -->
137     <!-- loop through the input list -->
138     foreach ( $inputlist as $inputname => $inputarray ) {
139         $inputtext = $inputvalues[ $inputname ];
140
141         print( "<img src = 'images/user.gif' alt = '$inputalt'
142             name = '$inputname'" );
143
144         if ( $formerrors[ ( $inputname )."error" ] == true )
145             print( "<span style = 'color : red'>*</span>" );
146
147         print( "<br />" );
148     }

```

Fill in the forms using `$$variable` syntax.

If the form input contained errors, place a red asterisk (*) next to the text field.



Outline

```

149
150     print( "<span style = 'font-size : 10pt' >";
151
152     if ( $formerrors[ "phoneerror" ] )
153         print( "; color : red" );
154
155     print( "'>Must be in the form (555)555-5555
156             </span><br /><br />
157
158             <img src = 'images/downloads.gif'
159             alt = 'Publications' /><br />
160
161             <span style = 'color: blue'>
162                 Which book would you like information about?
163             </span><br />
164
165             <!-- create drop-down list containing book names -->
166             <select name = 'book'>" );
167
168             foreach ( $booklist as $book )
169                 print( "<option" );
170
171                 if ( ( $currbook == $book ) )
172                     print( " selected = 'true'" );
173

```

Make sure the correct book is selected in the dropdown box.

print("<option");

if ((\$currbook == \$book))
 print(" selected = 'true'");



Outline

```

174     print( ">$currbook</option>" );
175 }
176
177 print( "</select><br /><br />
178     <img src = 'images/os.gif' alt = 'Operating System' />
179     <br /><span style = 'color: blue'>
180     which operating system are you currently using?
181     <br /></span>
182
183     <!-- create five radio buttons -->" );
184
185 $counter = 0;
186
187 foreach ( $systemlist as $os )
188     print( "<input type = 'radio'
189             value = '$currsystem' " );
190
191     if ( $currsystem == $os ) print( "checked = 'checked'" );
192     if ( $iserror && $counter == 0 ) print( "checked = 'checked'" );
193
194     print( " />$currsystem" );
195
196     if ( $counter == 2 ) print( "<br />" );
197     $counter++;
198 }
199

```

Make sure the correct OS is checked in the checkbox.

```
200     print( "<!-- create a submit button -->\n"
201         .<br />\n"
202         .<input type = 'submit' name = 'submit' value = 'Register' />\n"
203         .</form></body></html>" );\n"
204     ?>
```



Outline

**dynamicForm.php
(9 of 9)**

9 Dynamic Content in PHP

Fig. 26.25 Dynamic form using PHP.

This is a sample registration form.

Please fill in all fields and click Register.

User Information

Please fill out the fields below.

First Name	Luna
Last Name	
Email	lunatic@deitel.com
Phone	555-5555

Must be in the form (555)555-5555

Publications

Which book would you like information about?

Internet and WWW How to Program 3e

Operating System

Which operating system are you currently using?

Windows XP Windows 2000 Windows 98
 Linux Other

Register

This is a sample registration form.

Please fill in all fields and click Register.

Fields with * need to be filled in properly.

User Information

Please fill out the fields below.

First Name	Luna
Last Name	*
Email	lunatic@deitel.com
Phone	555-5555 *

Must be in the form (555)555-5555

Publications

Which book would you like information about?

Internet and WWW How to Program 3e

Operating System

Which operating system are you currently using?

Windows XP Windows 2000 Windows 98
 Linux Other

Register

9 Dynamic Content in PHP

Fig. 26.25 Dynamic form using PHP.

Sample form to take user input in XHTML - Microsoft Internet Explorer

File Edit View Favorites Tools Help

Back Search Favorites Media Go Links

Address http://localhost/dynamicform.php

This is a sample registration form.

Please fill in all fields and click Register.
Fields with * need to be filled in properly.

User Information

Please fill out the fields below.

First Name	Luna
Last Name	Tic *
Email	lunatic@deitel.com
Phone	(555)555-5555 *

Must be in the form (555)555-5555

Publications

Which book would you like information about?

Internet and WWW How to Program 3e

Operating System

Which operating system are you currently using?

Windows XP Windows 2000 Windows 98
 Linux Other

Register

Done Local intranet

Sample form to take user input in XHTML - Microsoft Internet Explorer

File Edit View Favorites Tools Help

Back Search Favorites Media Go Links

Address http://localhost/dynamicform.php

Hi **Luna**. Thank you for completing the survey.
You have been added to the **Internet and WWW How to Program 3e** mailing list.

The following information has been saved in our database:

Name	Email	Phone	OS
Luna Tic	lunatic@deitel.com	(555)555-5555	Windows 2000

Click here to view entire database.

This is only a sample form. You have not been added to a mailing list.

Local intranet



Outline

```

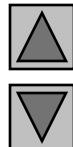
1 <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
2   "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
3
4 <!-- Fig. 26.26: formDatabase.php           -->
5 <!-- Program to query a database and -->
6 <!-- send results to the client.      -->
7
8 <html xmlns = "http://www.w3.org/1999/xhtml">
9   <head>
10     <title>Search Results</title>
11   </head>
12
13   <body style = "font-family: arial, sans-serif"
14     style = "background-color: #F0E68C">
15
16   <?php
17     extract( $_POST );
18
19     // build SELECT query
20     $query = "SELECT * FROM contacts";
21
22     // Connect to MySQL
23     if ( !( $database = mysql_connect( "localhost",
24       "httpd", "" ) ) )
25       die( "Could not connect to database" );

```

Build the query string.

// build SELECT query

\$query = "SELECT * FROM contacts";



Outline

```
26 // open MailingList database
27 if ( !mysql_select_db( "MailingList", $database ) )
28     die( "Could not open MailingList database" );
29
30 // query MailingList database
31 if ( !( $result = mysql_query( $query, $database ) ) ) {
32     print( "Could not execute query! <br />" );
33     die( mysql_error() );
34 }
35
36 ?>
37
38 <h3 style = "color: blue">
39 Mailing List Contacts</h3>
40
41 <table border = "1" cellpadding = "3" cellspacing = "2"
42     style = "background-color: #ADD8E6">
43
44     <tr>
45         <td>ID</td>
46         <td>Last Name</td>
47         <td>First Name</td>
48         <td>E-mail Address</td>
49         <td>Phone Number</td>
50         <td>Book</td>
```

formDatabase.php (2 of 3)



Outline

formDatabase.php (3 of 3)

```

1      <td>Operating system</td>
2    </tr>
3
4    <?php
5
6      // fetch each record in result
7      for ( $counter = 0;
8        $row = mysql_fetch_row( $result );
9        $counter++ ){
10
11        // build table to display
12        print( "<tr>" );
13
14        foreach ( $row as $key => $value )
15          print( "<td>$value</td>" );
16
17        print( "</tr>" );
18      }
19
20      mysql_close( $database );
21
22    ?>
23
24  </table>
25
26  </body>
27
28 </html>

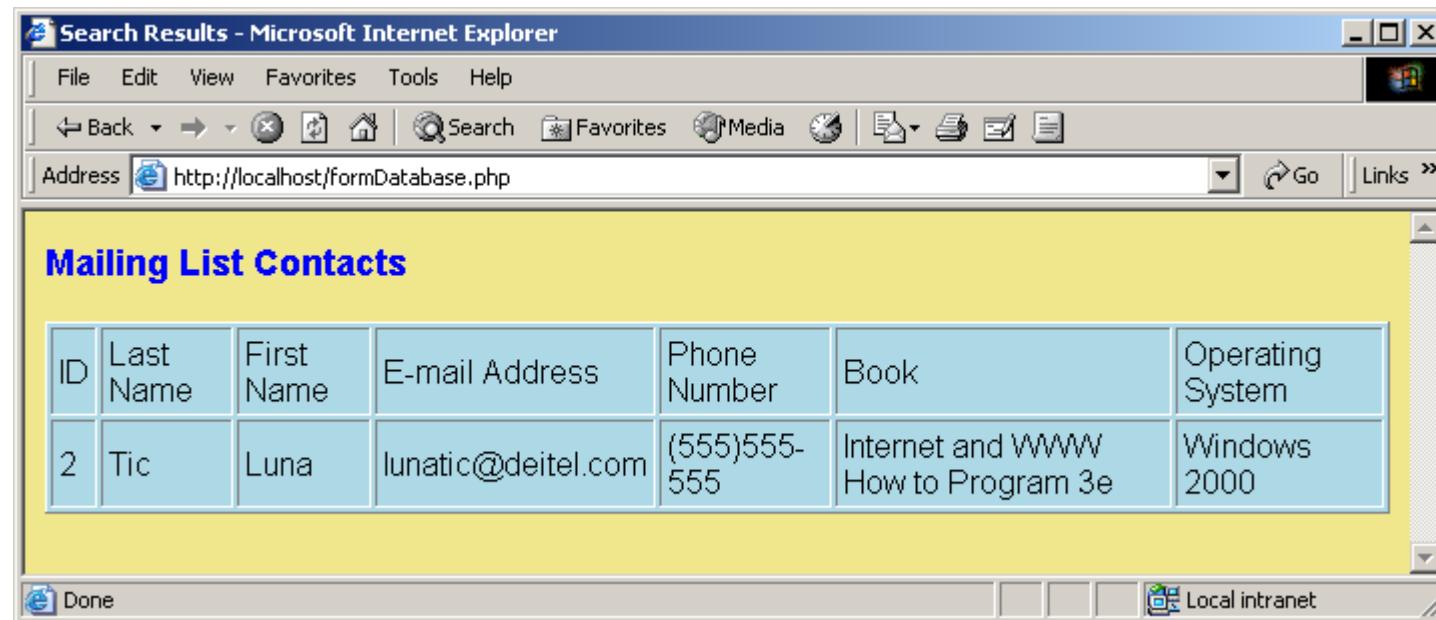
```

Retrieve each mailing list member record from the database.

Dynamically create a table containing each mailing list member.

9 Dynamic Content in PHP

Fig. 26.26 Displaying the **MailingList** database.



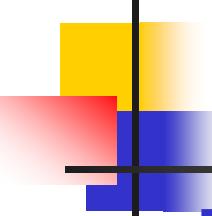
10 Operator Precedence

Operator	Type	Associativity
<code>new</code>	constructor	none
<code>[]</code>	subscript	right to left
<code>~</code> <code>!</code> <code>++</code> <code>--</code> <code>-</code> <code>@</code>	bitwise not not increment decrement unary negative error control	right to left
<code>*</code> <code>/</code> <code>%</code>	multiplication division modulus	left to right
<code>+</code> <code>-</code> <code>.</code>	addition subtraction concatenation	left to right
<code><<</code> <code>>></code>	bitwise shift left bitwise shift right	left to right
<code><</code> <code>></code> <code><=</code> <code>>=</code>	less than greater than less than or equal greater than or equal	none
<code>==</code> <code>!=</code> <code>==</code> <code>!==</code>	equal not equal identical not identical	none
Fig. 26.27 PHP operator precedence and associativity.		

10 Operator Precedence

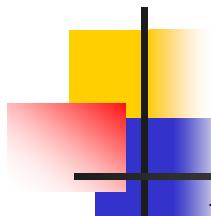
Operator	Type	Associativity
&	bitwise AND	left to right
\wedge	bitwise XOR	left to right
$ $	bitwise OR	left to right
$\&\&$	logical AND	left to right
$\ \ $	logical OR	left to right
=	assignment	left to right
$+ =$	addition assignment	
$- =$	subtraction assignment	
$* =$	multiplication assignment	
$/ =$	division assignment	
$\& =$	bitwise AND assignment	
$ =$	bitwise OR assignment	
$\wedge =$	bitwise exclusive OR assignment	
$. =$	concatenation assignment	
$<<=$	bitwise shift left assignment	
$>>=$	bitwise shift right assignment	
and	logical AND	left to right
xor	exclusive OR	left to right
or	logical OR	left to right
,	list	left to right

Fig. 26.27 PHP operator precedence and associativity.



Variables (4) – superglobal scope

- superglobal variables are available in all scopes throughout the script; no need to be declared global in a local function; were introduced in PHP 4
- the superglobal variables are:
 - \$GLOBALS – contains references to all variables defined in the global scope of the script
 - \$_SERVER - array containing information such as headers, paths, and script locations; built by the web server
 - \$_GET - array of variables passed to the current script via the URL parameters
 - \$_POST - array of variables passed to the current script via the HTTP POST method
 - \$_FILES - array of items uploaded to the current script via the HTTP POST method
 - \$_COOKIE - array of variables passed to the current script via HTTP Cookies
 - \$_SESSION - array containing session variables available to the current script
 - \$_REQUEST - array that by default contains the contents of \$_GET, \$_POST and \$_COOKIE
 - \$_ENV - array of variables passed to the current script via the environment method

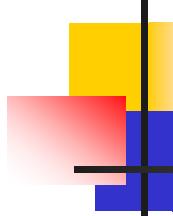


Variables (5) – global vs. superglobal examples

```
function test_global()
{
    // Most predefined variables aren't "super" and require
    // 'global' to be available to the functions local scope.
    global $HTTP_POST_VARS;

    echo $HTTP_POST_VARS['name'];

    // Superglobals are available in any scope and do
    // not require 'global'. Superglobals are available
    // as of PHP 4.1.0, and HTTP_POST_VARS is now
    // deemed deprecated.
    echo $_POST['name'];
}
```

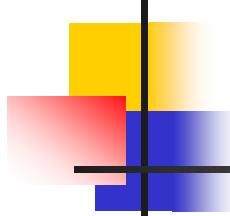


\$GLOBALS

```
function test() {  
    $foo = "local variable";  
  
    echo '$foo in global scope: ' . $GLOBALS["foo"] . "\n";  
    echo '$foo in current scope: ' . $foo . "\n";  
}  
  
$foo = "Example content";  
test();
```

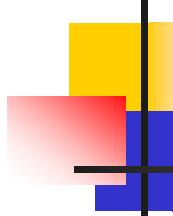
will print:

```
$foo in global scope: Example content  
$foo in current scope: local variable
```



\$_Server

- keys:
 - 'PHP_SELF' – the filename currently executed
 - 'SERVER_ADDR' – the IP address of the server
 - 'SERVER_PROTOCOL' – name and version of the protocol via which the page is requested; HTTP/1.1
 - 'REQUEST_METHOD' – the request method
 - 'QUERY_STRING' – the query string
 - 'DOCUMENT_ROOT' – the document root under which the current script is executed
 - 'REMOTE_ADDR' – the client IP address
 - 'REMOTE_PORT' – the client port
 - 'HTTP_ACCEPT' – the HTTP accept field of the HTTP protocol
 - etc.



\$_GET

- **an html example**

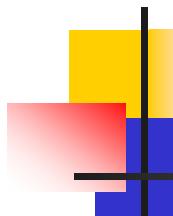
```
<form action="welcome.php" method="get">
    Name: <input type="text" name="fname" />
    Age: <input type="text" name="age" />
    <input type="submit" />
</form>
```

- **after submit, the URL is:**

http://www.w3schools.com/welcome.php?fname=Peter&age=37

- **the 'welcome.php' file:**

```
Welcome <?php echo $_GET["fname"]; ?>.<br />
You are <?php echo $_GET["age"]; ?> years old!
```



\$_POST

- an html example

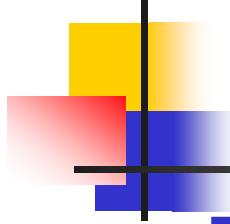
```
<form action="welcome.php" method="post">
    Name: <input type="text" name="fname" />
    Age: <input type="text" name="age" />
    <input type="submit" />
</form>
```

- after submit, the URL is:

http://www.w3schools.com/welcome.php

- the 'welcome.php' file:

```
Welcome <?php echo $_POST["fname"]; ?>.<br />
You are <?php echo $_POST["age"]; ?> years old!
```



Functions

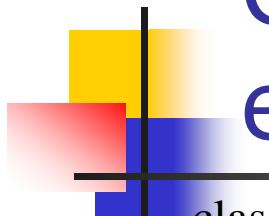
- the syntax of defining a function is:

```
function functionName($param1, $param2,...,$paramn) {  
    ... statements...  
    return ...;  
}
```

- ex.:

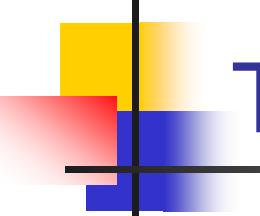
```
<?php  
function add($x,$y) {  
    $total=$x+$y;  
    return $total;  
}
```

```
echo "1 + 16 = " . add(1,16);  
?>
```



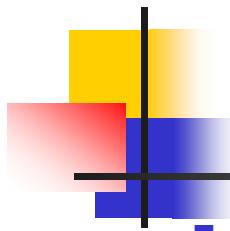
Classes and Objects – simple example

```
class SimpleClass {  
    // property declaration  
    public $var = 'a default value';  
    // method declaration  
    public function displayVar() {  
        echo $this->var;  
    }  
}  
  
$instance = new SimpleClass();  
  
class ExtendClass extends SimpleClass {  
    // Redefine the parent method  
    function displayVar() {  
        echo "Extending class\n";  
        parent::displayVar();  
    }  
}  
  
$extended = new ExtendClass();  
$extended->displayVar();
```



Types

- **boolean**: a non-zero numeric value or empty string or array, NULL are automatically converted to FALSE; other values are cast to TRUE
- **integer, float, double**: integers in decimal base, hexadecimal (prefixed by "0x"), and octal (prefixed by "0")
- **string**
- **array**
- **object**: reference type to cast class instances to
- **resource**: a reference to an external resource(curl session, ftp session, database link, pdf document etc.) created and used by special functions
- **NULL**: a variable with no value (no value has been set or the variable has been unset())
- **pseudo-types**: **mixed** (e.g. the type parameter of gettext()), **callback functions**, **void** (e.g. function returning void)

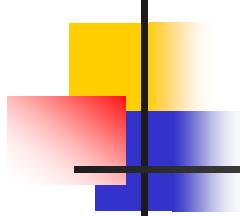


The String type

- a character is a byte (native Unicode support expected in PHP 6)
- 4 ways of defining a string literal:
 - single quotes: \$str = 'this is a string';
 - double quotes: \$str = "this is a string";
 - heredoc: (the closing identifier must be in the beginning of the line and can only be followed by ';')

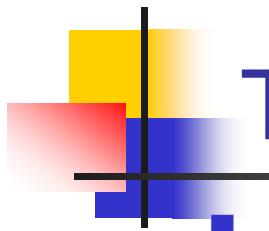
```
$str = <<<FOO
      this is
      a string
      FOO;
```
 - nowdoc: (no parsing is done inside a nowdoc; usefull for embedding PHP code or large body of thext without escaping)

```
$str = <<<'FOO'
      this is
      a string
      FOO;
```



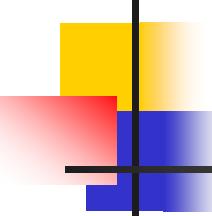
The String type (2)

- in a double quotes or heredoc string, variables are parsed within it, in a single quotes and nowdoc string, they are not
- there are 2 syntaxes for using variables in a string:
 - simple - variable is preceded by '\$': echo "some text \$var";
 - complex – complex expressions are enclosed in "{\$...}":
echo "some text {\$ob->vect['foo']->val}";
- a string can be indexed, e.g. \$str[3] – 4th character of str
- in string context all other values are automatically converted to strings (e.g. 23->"23", TRUE->"1")
- in numeric context, strings are automatically converted to integer/float; e.g. \$n=1+"2 zzz" => \$n=3
- the “.” operator is for string concatenation ('+' is not ok)



The String type (3) - functions

- echo(), print(), printf(), sprintf(), fprintf() – for displaying strings
- crypt(), md5(), sha1() – hashing function
- explode(), strtok() – string tokenizer
- ltrim(), rtrim(), str_replace(), str_shuffle(), str_split(), str_word_count(), strchr(), strcmp(), strlen(), strstr(), strpos(), strtolower(), strtoupper(), substr(), substr_compare(), substr_count(), substr_replace() – string manipulation functions
- sscanf() – parsing input



Arrays

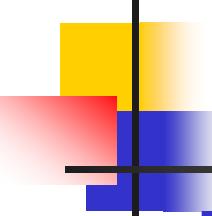
- arrays in PHP are actually ordered maps (key-value pair sequences)
- keys can be only integer or string values
- if no key is specified for an element, the value of the previous key plus 1 is used (keys start at 0 if not specified)
- examples:

```
$a = array("a"=>45, 2=>7, 36=>"zzz")
```

\$b = array(4=>40, 67, 87, "b"=>3) is the same as:

```
$b = array(4=>40, 5=>67, 6=>87, "b"=>3)
```

```
$c = array(2=>"zz", 45=>array("a"=>11, 23=>34)) –  
a multidimensional array
```



Arrays (2)

- accessing a component of the array by indexing it:

```
$v = array(1=>2, 2=>"zz", vect=>array(2, 3, 4));
```

```
$v[2] = 45;
```

```
$v['vect'][1]=4;
```

- defining an array can be done by setting a value for a specific component:

```
$v[2]=3;
```

- removing a key/pair value or the whole array:

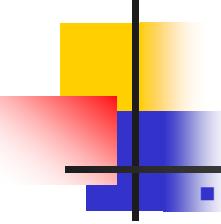
```
unset($v[2]);
```

```
unset($v);
```

- a primary value (i.e. integer, float, string, boolean) can be converted automatically to an array with one component having at index 0 that value

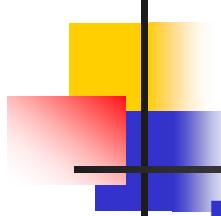
- count(\$v) counts the elements of \$v and sort(\$v) sorts the elements of \$v

- parsing a vector: foreach(\$persons as \$p) { echo \$p; }



Functions useful with types

- `gettype($var)` – return the type of \$var
- `settype($var,"newtype")` – for explicit conversion
- `boolean is_array($var)`
- `boolean is_binary($var)`
- `boolean is_bool($var)`
- `boolean is_buffer($var)`
- `boolean is_callable($var)`
- `boolean is_double($var)`
- `boolean is_float($var)`
- `boolean is_int($var)`
- `boolean is_integer($var)`
- `boolean is_long($var)`
- `boolean is_null($var)`
- `boolean is_numeric($var)`
- `boolean is_object($var)`
- `boolean is_real($var)`
- `boolean is_resource($var)`
- `boolean is_scalar($var)`
- `boolean is_string($var)`
- `boolean is_unicode($var)`



Operators

- arithmetic operators:

+ - * / % ++ --

- assignment operators:

= += -= *= /= .= %=

- comparison operators:

== != <> > >= < <=

===(identical) !== (not identical)

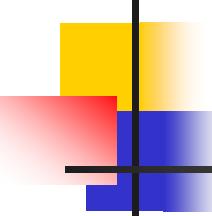
- bitwise operators:

& | ^ ~ << >>

- logical operators: && || ! and or xor

- string operators: . (concatenation)

- ternary operator: (expr) ? (exprTrue) : (exprFalse)



Other operators

- error control operator (@) : when '@' is placed in front of an expression, if that expression generates an error message, that error message will be ignored
- execution operator (` ... `) – like in Unix shells:

```
$output = `ls -l`
```

- cast operators: ex.: (string) \$a; (float) \$b;
- array operators:

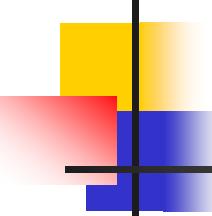
`$a + $b` : union of arrays \$a and \$b (duplicate keys are not overwritten)

`$a == $b` : true if \$a and \$b have the same key/value pairs

`$a === $b` : true if \$a and \$b have the same key/value pairs in the same order and of the same type

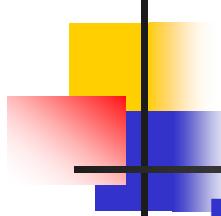
`$a!=$b` and `$a<>$b` : true if \$a and \$b don't have the same key/value pairs

`$a !== $b` : true if \$a and \$b are not identical



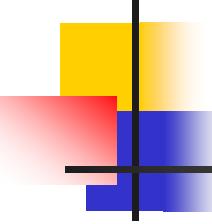
Constants

- their scope is global
- are declared using the function define() or using const:
`define("const1", "something");`
- the constant name is not prepend with '\$' when referenced:
`echo const1;`
- there are some predefined constants PHP offers:
 - __LINE__ : the current line number of the file
 - __FILE__ : the full path and name of current file
 - __DIR__ : the directory of the file
 - __FUNCTION__ : the name of the current function
 - __CLASS__ : the class name
 - __METHOD__ : the class method name
 - __NAMESPACE__ : the current namespace



Instructions

- if (cond) {...} elseif (cond) {...} ... else {...}
- while (cond) { ... }
- switch(\$var) { case val1: statements; case val2: statements; ... ; default: statements; }
- do { ... } while(cond)
- break can exit a do-while/while/for/foreach/switch structure
- continue skips the rest of the current iteration and begins a new iteration (if the condition is true) in a do-while/while/for/foreach loop
- for(init ; continue_cond; next) { ... }
- foreach(\$vector as \$val) { ... }
- foreach(\$vector as \$key=>\$val) { ... }



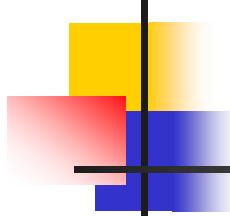
Other instructions

- PHP offers an alternative syntax for if, switch, while, for, foreach where the opening brace '{' is changed to ':' and the closing brace '}' is changed to endif;, endswitch;, endwhile;, endfor;, endforeach;. ex.:

```
while($n<4):  
    $i++;  
    echo $i;  
endwhile;
```

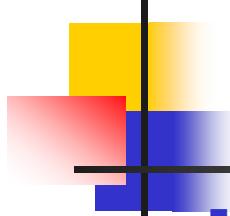
- return – ends execution of current function
- goto:

```
label:  
    $i++;  
    ...  
    goto label;
```



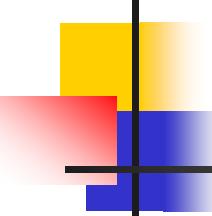
include() and require()

- include() and require() include in the current context another PHP file
- ex.: include “settings.php”;
require “global.php”;
- the code included inherits the variable scope of the line on which the include occurs
- parsing drops out of PHP mode and into HTML mode at the beginning of the included file and resumes again at the end
- if “allow_url_fopen” is enabled, the file to be included can be specified using an URL



Predefined Variables (superglobals)

- Superglobals — Superglobals are built-in variables that are always available in all scopes
- `$GLOBALS` — References all variables available in global scope
- `$_SERVER` — Server and execution environment information
- `$_GET` — HTTP GET variables
- `$_POST` — HTTP POST variables
- `$_FILES` — HTTP File Upload variables
- `$_REQUEST` — HTTP Request variables
- `$_SESSION` — Session variables
- `$_ENV` — Environment variables
- `$_COOKIE` — HTTP Cookies
- `$php_errormsg` — The previous error message
- `$HTTP_RAW_POST_DATA` — Raw POST data
- `$http_response_header` — HTTP response headers
- `$argc` — The number of arguments passed to script
- `$argv` — Array of arguments passed to script

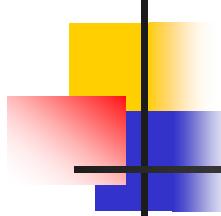


Cookies

- A cookie is often used to identify a user. A cookie is a small file that the server embeds on the user's computer. Each time the same computer requests a page with a browser, it will send the cookie too. With PHP, you can both create and retrieve cookie values.
- creating a cookie:

```
<?php  
$expire=time()+60*60*24*30;  
setcookie("user", "Alex Porter", $expire);  
?>
```

```
<html>  
.....  
</html>
```



Cookies (2)

- retrieve a cookie value:

```
<html>
```

```
<body>
```

```
<?php
```

```
    if (isset($_COOKIE["user"]))
```

```
        echo "Welcome " . $_COOKIE["user"] . "!<br />";
```

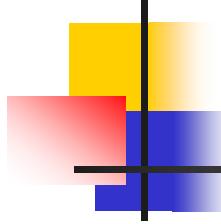
```
    else
```

```
        echo "Welcome guest!<br />";
```

```
?>
```

```
</body>
```

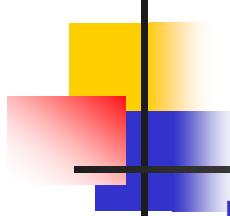
```
</html>
```



Cookies (3)

- delete a cookie = assuring the expiration date is in the past

```
<?php  
    // set the expiration date to one hour ago  
    setcookie("user", "", time()-3600);  
?>
```



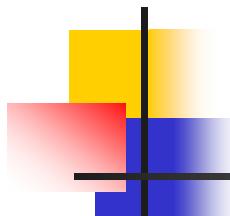
PHP sessions

- A PHP session variable is used to store information about, or change settings for a user session. Session variables hold information about one single user, and are available to all pages in one application.
- Sessions work by creating a unique id (UID) for each visitor and store variables based on this UID. The UID is either stored in a cookie or is propagated in the URL.
- starting a session:

```
<?php session_start(); ?>
```

```
<html>
  <body>
```

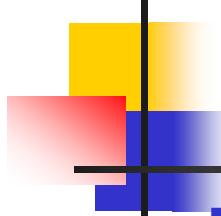
```
    </body>
</html>
```



PHP sessions (2)

- storing a session variable:

```
<?php  
    session_start();  
  
    if(isset($_SESSION['views']))  
        $_SESSION['views']=$_SESSION['views']+1;  
    else  
        $_SESSION['views']=1;  
    echo "Views=". $_SESSION['views'];  
?>
```



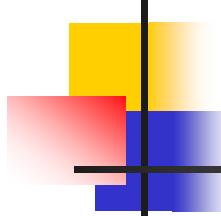
PHP sessions (3)

- free a session variable:

```
<?php  
    unset($_SESSION['views']);  
?>
```

- destroy a session:

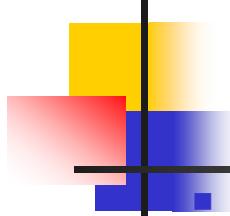
```
<?php  
    session_destroy();  
?>
```



PHP and MySQL

- opening and closing a connection:

```
<?php  
    $con = mysql_connect("localhost", "user", "pass");  
    if (!$con)  
    {  
        die('Could not connect: ' . mysql_error());  
    }  
  
    // some code  
  
    mysql_close($con);  
?>
```



PHP and MySQL (2)

querying and displaying the result example:

```
<?php
    $con = mysql_connect("localhost","peter","abc123");
    if (!$con) {
        die('Could not connect: ' . mysql_error());
    }

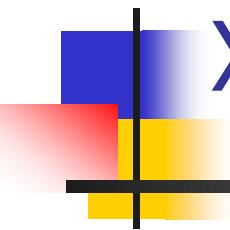
    mysql_select_db("my_db", $con);
    $result = mysql_query("SELECT * FROM Persons");

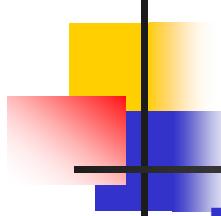
    echo "<table border='1'>
        <tr>
            <th>Firstname</th>
            <th>Lastname</th>
        </tr>";

    while($row = mysql_fetch_array($result)) {
        echo "<tr>";
        echo "<td>" . $row['FirstName'] . "</td>";
        echo "<td>" . $row['LastName'] . "</td>";
        echo "</tr>";
    }
    echo "</table>";
    mysql_close($con);

?>
```

AJAX - Asynchronous JavaScript and XML





What is AJAX ?

- AJAX is not a new programming language, but a new technique for creating better, faster, and more interactive web applications.
- With AJAX, a JavaScript can communicate directly with the server, with the **XMLHttpRequest** object. With this object, a JavaScript can trade data with a web server, without reloading the page.
- AJAX uses asynchronous data transfer (HTTP requests) between the browser and the web server, allowing web pages to request small bits of information from the server instead of whole pages.
- The AJAX technique makes Internet applications smaller, faster and more user-friendly.

AJAX example

```
var xmlhttp
function showHint(str) {
    if (str.length==0) {
        document.getElementById("txtHint").innerHTML="";
        return;
    }
    xmlhttp=GetXmlHttpObject();
    if (xmlhttp==null) {
        alert ("Your browser does not support XMLHTTP!");
        return;
    }
    var url="submit.php";
    url=url+"?q="+str;
    url=url+"&sid="+Math.random();
    xmlhttp.onreadystatechange=stateChanged;
    xmlhttp.open("GET",url,true);
    xmlhttp.send(null);
}
function stateChanged() {
    if (xmlhttp.readyState==4) {
        document.getElementById("txtHint").innerHTML=xmlhttp.responseText;
    }
}
function GetXmlHttpObject() {
    if (window.XMLHttpRequest) { // code for IE7+, Firefox, Chrome, Opera, Safari
        return new XMLHttpRequest();
    }
    if (window.ActiveXObject) { // code for IE6, IE5
        return new ActiveXObject("Microsoft.XMLHTTP");
    }
    return null;
}
```